

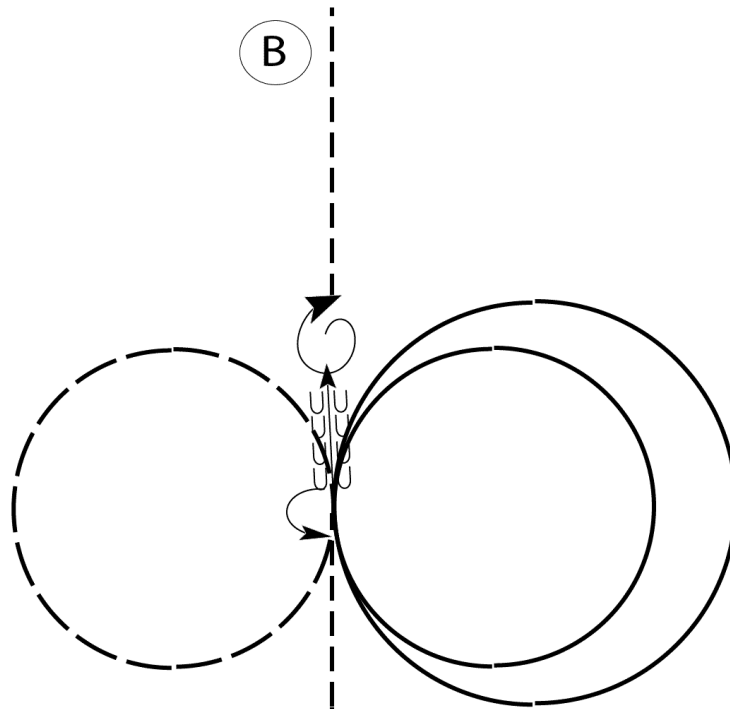
# 2012 Quarter Horse Congress

## Horsemanship (Amateur Select)

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk halfway to center.
2. Jog to center.
3. Lope a circle to the right.
4. Lope a larger, faster circle to the right.
5. Extended jog circle to the left.
6. Stop at center.
7. Spin 1/2 a turn to the left.
8. Back approximately one horse length.
9. Spin 1 1/2 turns to the right.
10. Jog to B.

Pattern is over once you have passed B at the jog.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Lead Change	— / — — \ —
Back	← — — — —
Marker	⊙ B

[CH\_1AS]

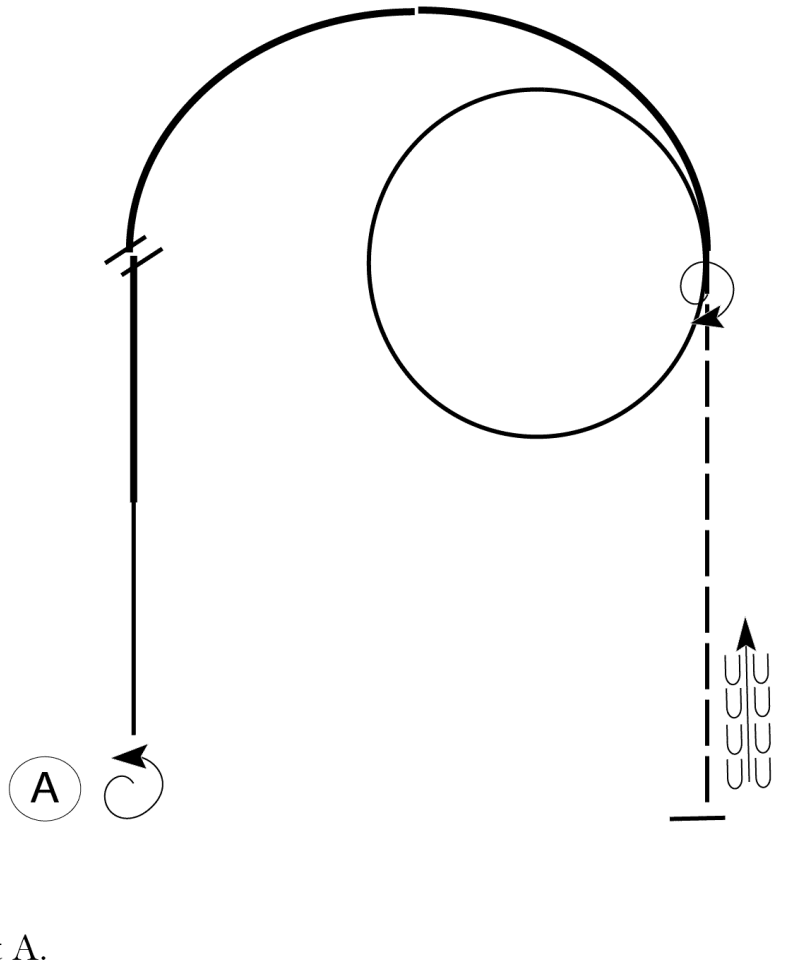
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

## Horsemanship (Amateur )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Pivot 360 degrees left and lope left lead showing an increase in speed down the line.
2. Change leads and continue with speed for 1/2 circle.
3. Slow and continue a small circle to the right.
4. Stop, pivot 360 degrees right and extend the jog.
5. Stop and back one horse length.
6. Exit at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	— / —
Back	← ← ← ← ←
Marker	⊙ B

[CH\_A]

Pattern Provided by:

Quarter Horse Congress

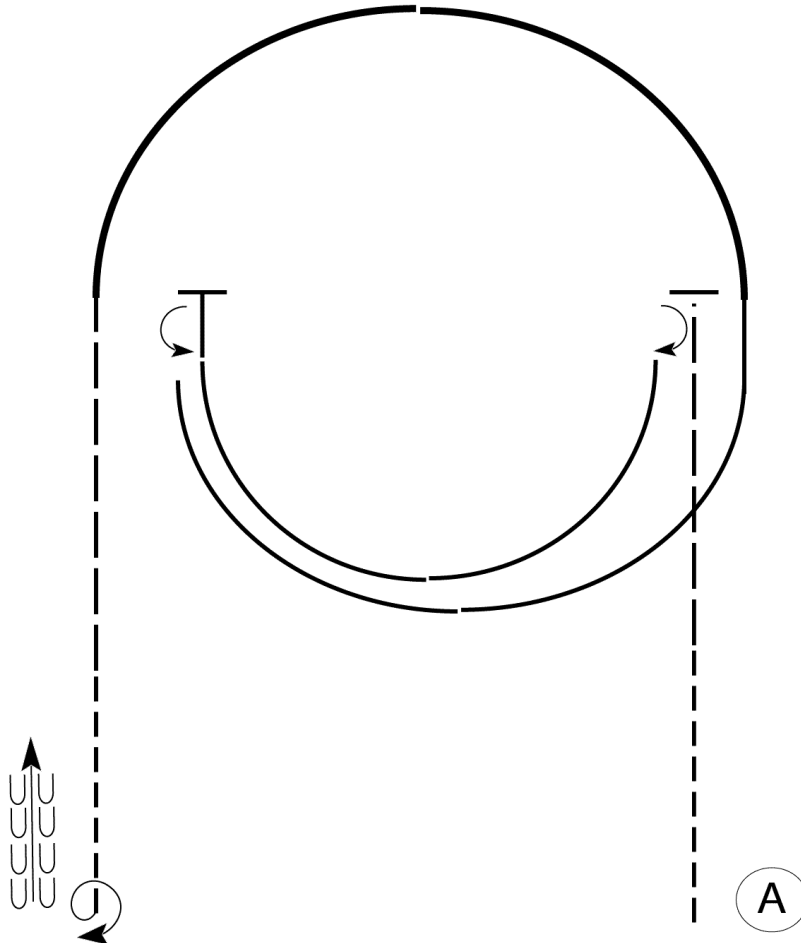
# 2012 Quarter Horse Congress

## Horsemanship (Novice Amateur )

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Jog 1/2 way increasing to an extended jog.
2. Stop, rollback right and lope 1/2 circle.
3. Stop, rollback left and lope a larger circle show an increase in speed 1/2 way of circle.
4. Break to an extended jog and slow to a jog 1/2 down the line.
5. Stop, pivot 360 degrees right and back one horse length.

<b>Walk</b>	-----
<b>Jog</b>	- - - - -
<b>Extended Jog</b>	— — — — —
<b>Lope</b>	
<b>Lead Change</b>	
<b>Back</b>	
<b>Marker</b>	(B)

[CH\_N]

**Pattern Provided by:**

**Quarter Horse Congress**

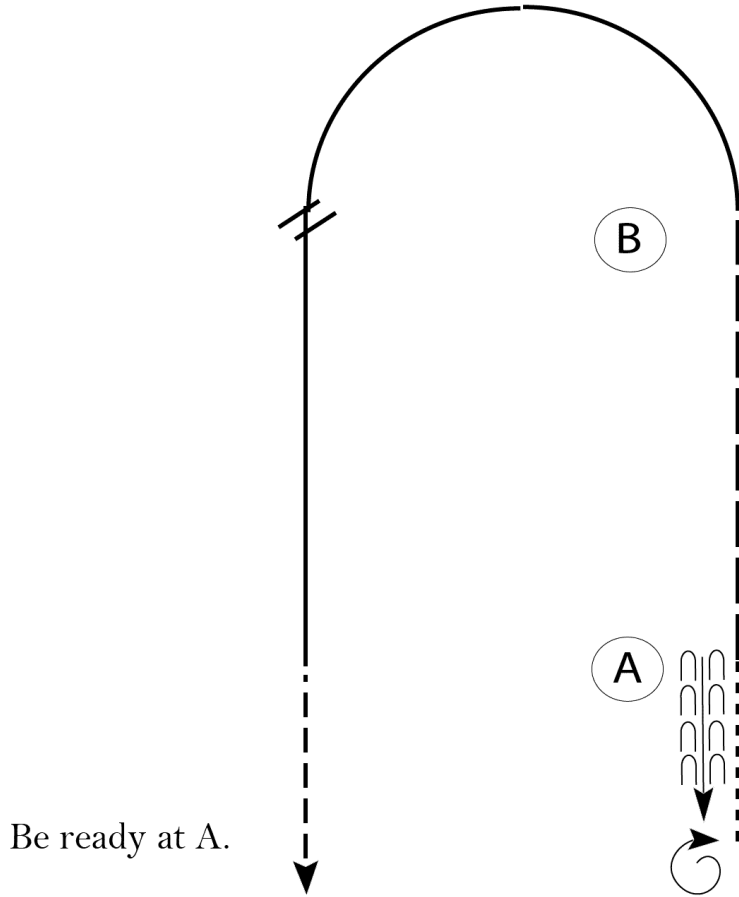
# 2012 Quarter Horse Congress

## Horsemanship (Novice Youth 13 and Under )

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



- Be ready at A.
1. When acknowledged, back approximately 2 horse lengths.
  2. Perform a 360 degree turn to the right.
  3. Walk to A.
  4. Extend the jog to B.
  5. Lope on the left lead in a half circle until even with B.
  6. Perform a lead change.
  7. Lope on the right lead until even with A.
  8. Break to a jog and exit pattern at a jog.

Pattern is over once you have jogged two strides past A.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Lead Change	⧘
Back	← ← ← ← ←
Marker	(B)

[CH\_NY]

Pattern Provided by:

Quarter Horse Congress

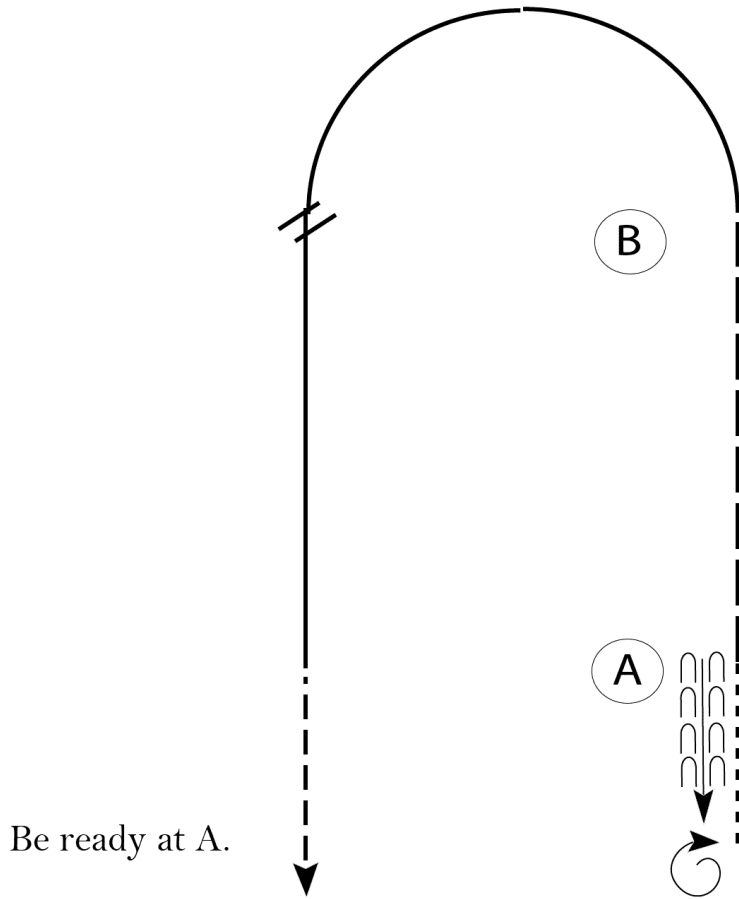
# 2012 Quarter Horse Congress

## Horsemanship (Novice Youth 14 - 18 )

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



- Be ready at A.
1. When acknowledged, back approximately 2 horse lengths.
  2. Perform a 360 degree turn to the right.
  3. Walk to A.
  4. Extend the jog to B.
  5. Lope on the left lead in a half circle until even with B.
  6. Perform a lead change.
  7. Lope on the right lead until even with A.
  8. Break to a jog and exit pattern at a jog.

Pattern is over once you have jogged two strides past A.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	////
Back	← u u u u
Marker	(B)

[CH\_NY]

Pattern Provided by:  
*Quarter Horse Congress*

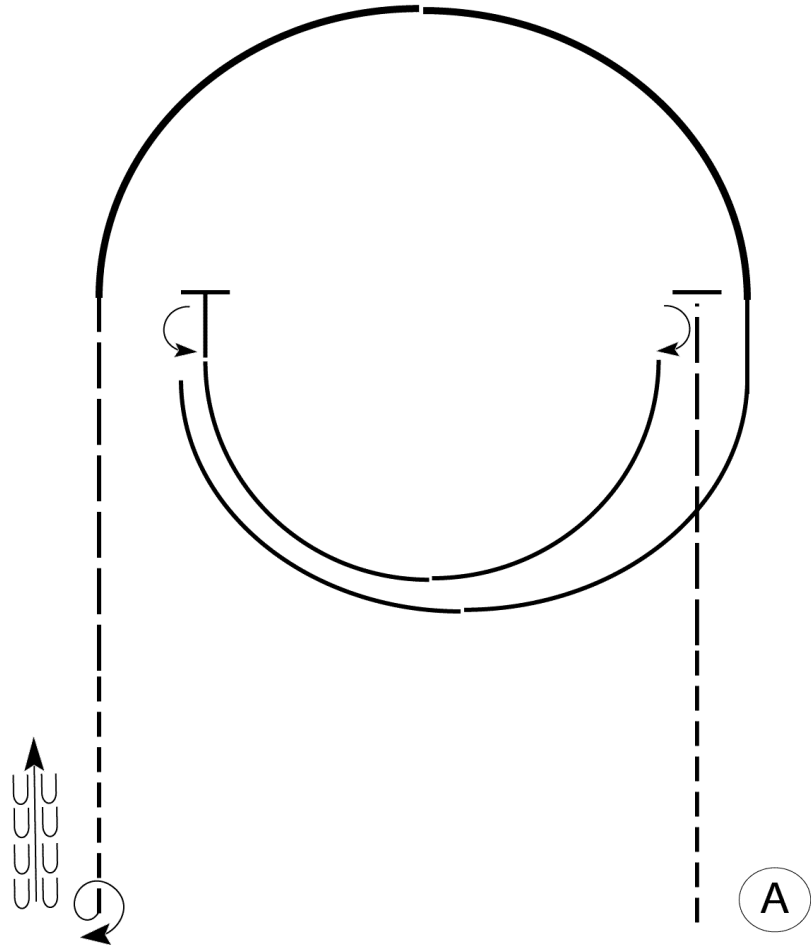
# 2012 Quarter Horse Congress

## Horsemanship (NYATT )

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Jog 1/2 way increasing to an extended jog.
2. Stop, rollback right and lope 1/2 circle.
3. Stop, rollback left and lope a larger circle show an increase in speed 1/2 way of circle.
4. Break to an extended jog and slow to a jog 1/2 down the line.
5. Stop, pivot 360 degrees right and back one horse length.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	— / —
Back	← ← ← ←
Marker	(B)

[CH\_N]

Pattern Provided by:  
*Quarter Horse Congress*

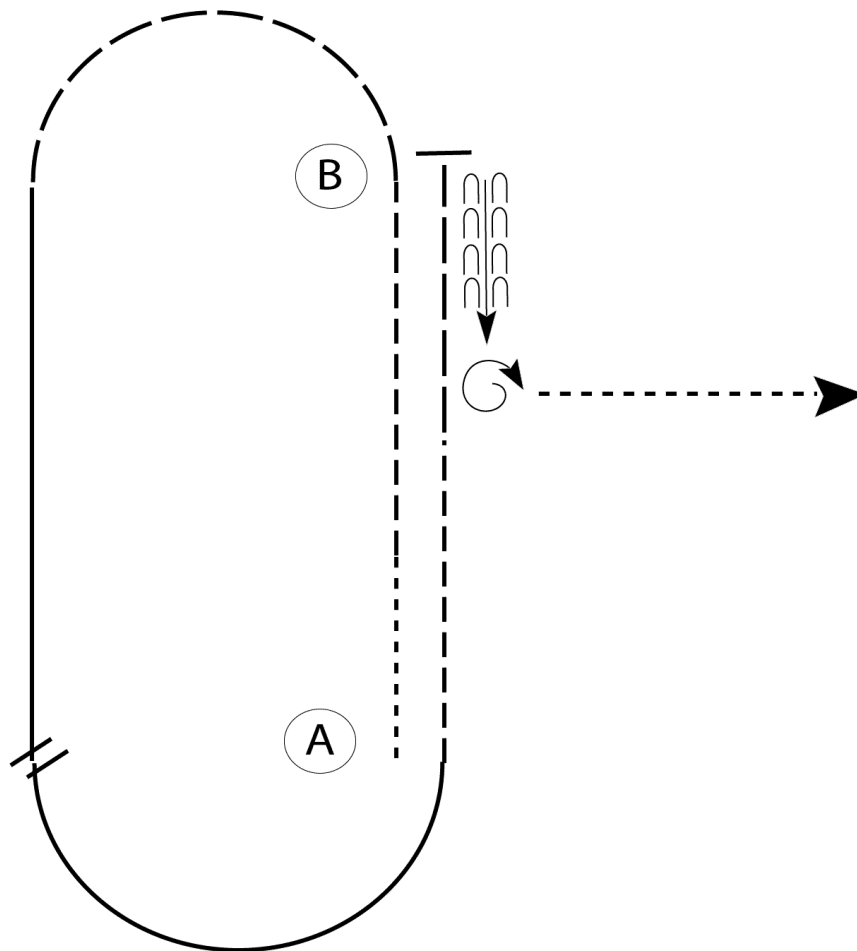
# 2012 Quarter Horse Congress

## Horsemanship (Versatility)

Show Date: October 9 - 28, 2012

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Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Jog to B.
3. Extend the jog in a half circle.
4. Lope on the right lead until even with A.
5. Perform a lead change.
6. Lope on the left lead until even with A.
7. Jog halfway to B..
8. Extend the jog to B.
9. Stop at B and back approximately one horse length.
10. Perform a 1 1/4 turn to the right and walk straight away.

Walk	-----
Jog	- - - - -
Extended Jog	— — — — —
Lope	—————
Lead Change	⚡
Back	← ⤴ ⤴ ⤴ ⤴
Marker	Ⓚ

[CH\_V]

Pattern Provided by:

Quarter Horse Congress

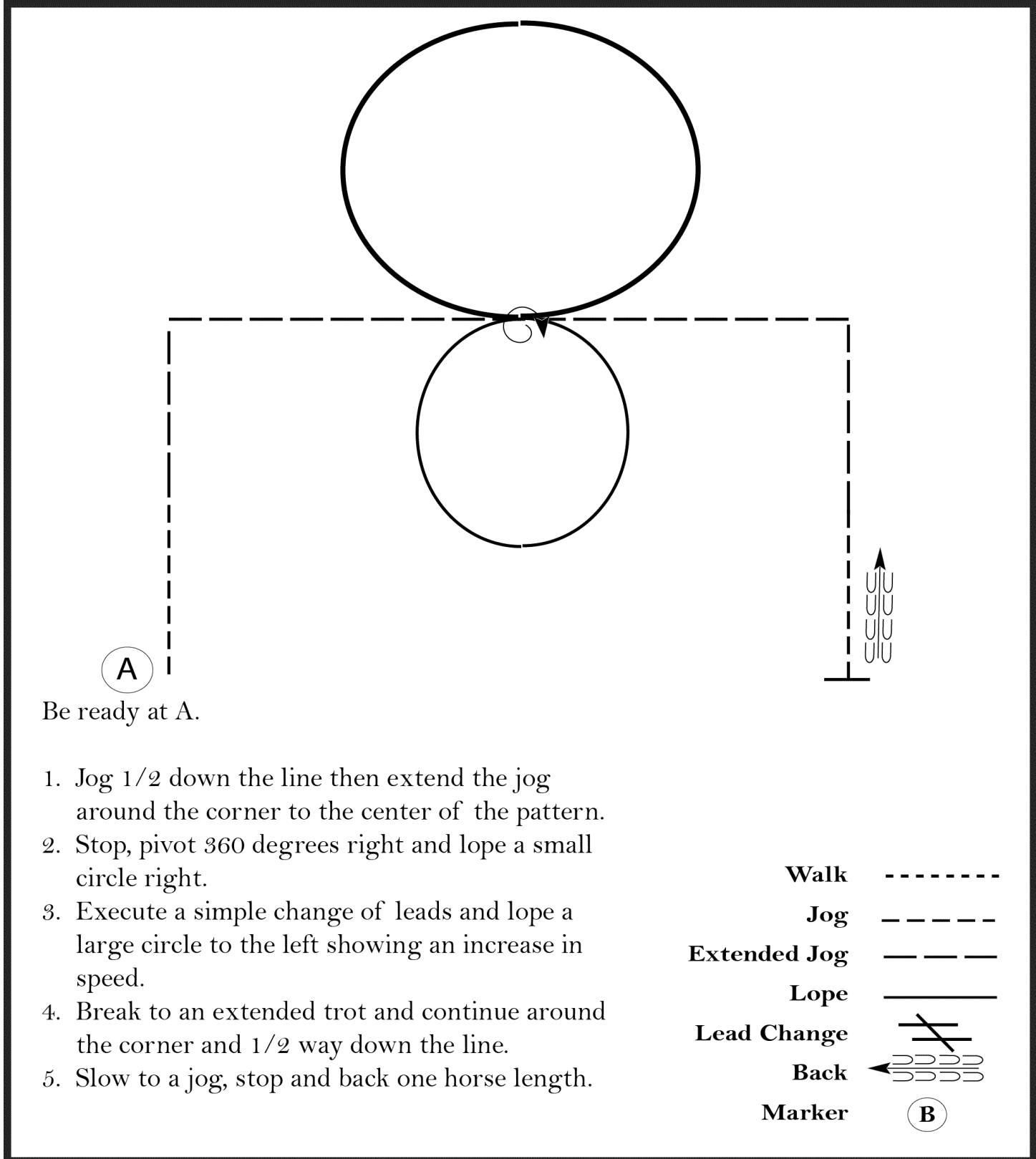
# 2012 Quarter Horse Congress

## Horsemanship (Youth 11 and Under)

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



A

Be ready at A.

1. Jog 1/2 down the line then extend the jog around the corner to the center of the pattern.
2. Stop, pivot 360 degrees right and lope a small circle right.
3. Execute a simple change of leads and lope a large circle to the left showing an increase in speed.
4. Break to an extended trot and continue around the corner and 1/2 way down the line.
5. Slow to a jog, stop and back one horse length.

Walk	.....
Jog	-----
Extended Jog	- - - - -
Lope	—————
Lead Change	///
Back	←←←←←
Marker	ⓑ

[CH\_1AU]

Pattern Provided by:  
*Quarter Horse Congress*



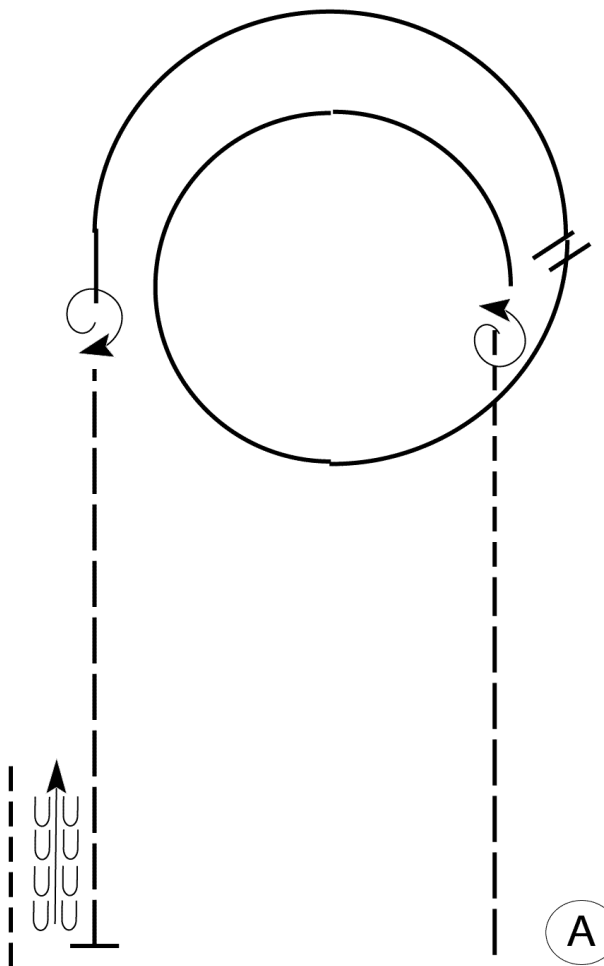
# 2012 Quarter Horse Congress

## Horsemanship (Youth 12 - 14)

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Extend the jog and slow to a jog 1/2 down the line.
2. Stop, pivot 360 degrees left and lope a circle to the left.
3. Change leads and counter canter a larger 1/2 circle.
4. Stop, pivot 360 degrees right and extend the jog.
5. Stop, back one horse length.
6. Exit at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	— / —
Back	← U U U U
Marker	⊙ B

[CH\_1]

Pattern Provided by:  
*Quarter Horse Congress*

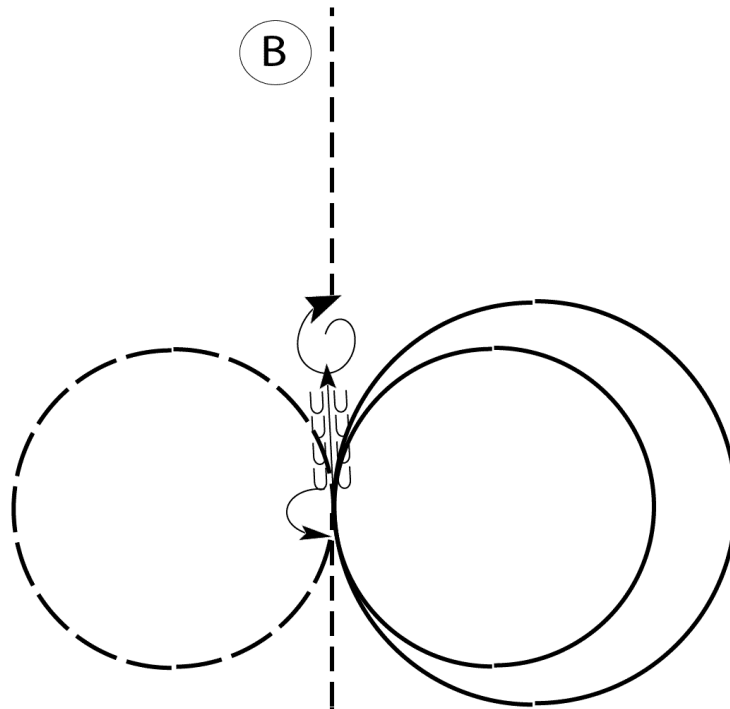
# 2012 Quarter Horse Congress

## Horsemanship (Youth 15 - 18)

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk halfway to center.
2. Jog to center.
3. Lope a circle to the right.
4. Lope a larger, faster circle to the right.
5. Extended jog circle to the left.
6. Stop at center.
7. Spin 1/2 a turn to the left.
8. Back approximately one horse length.
9. Spin 1 1/2 turns to the right.
10. Jog to B.

Pattern is over once you have passed B at the jog.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Lead Change	— / —
Back	← — — — —
Marker	⊙ B

[CH\_1AS]

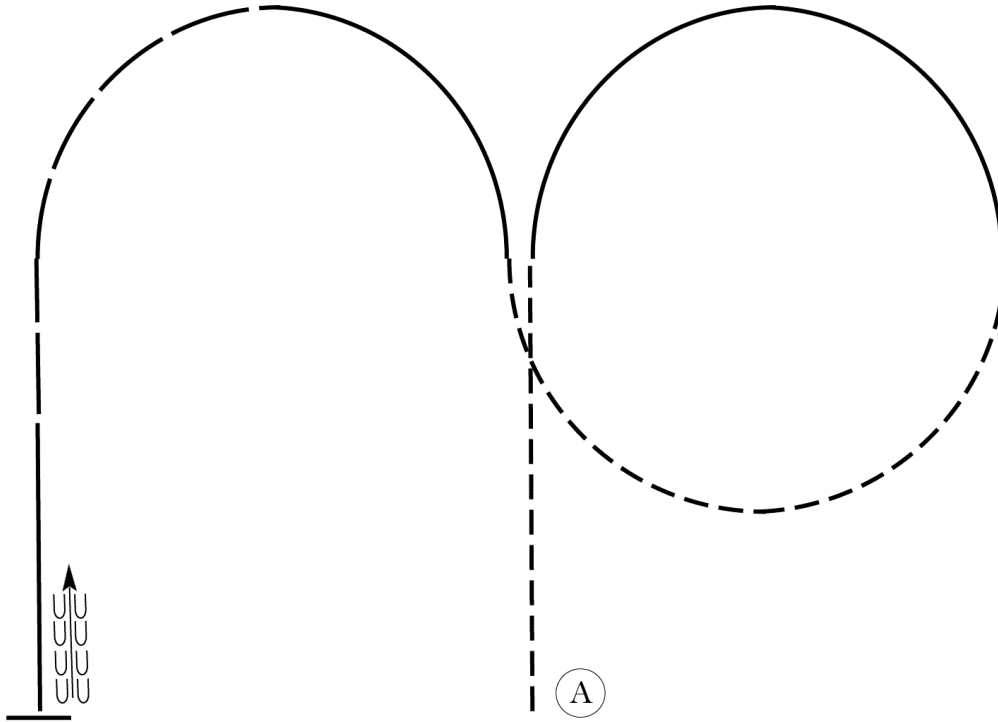
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Amateur Select )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot on the right diagonal.
2. Canter 1/2 circle on the right lead.
3. Break to a posting trot on the left diagonal.
4. Canter on the left lead.
5. Hand gallop last 1/4 of the circle and 1/2 the line.
6. Collect the canter.
7. Stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	— — — — —

[CHSE\_S]

Pattern Provided by:

Quarter Horse Congress

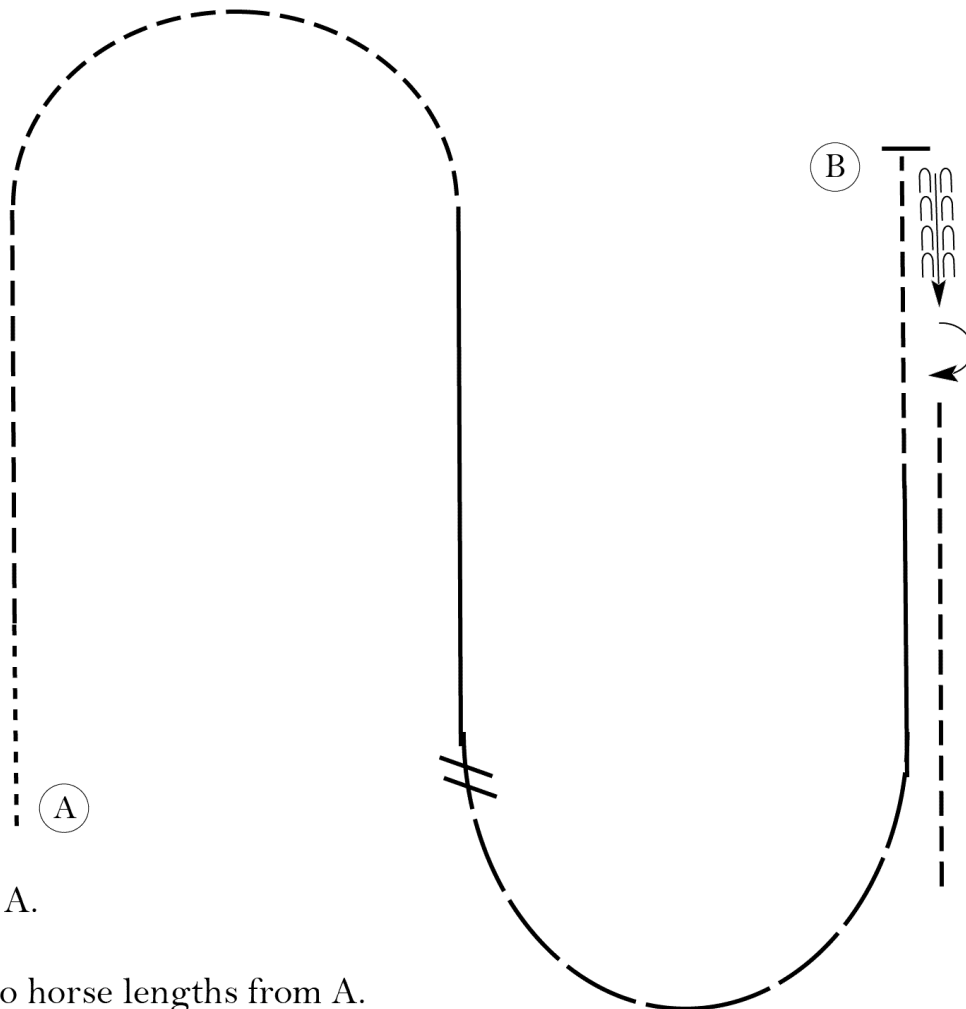
# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Amateur )

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk two horse lengths from A.
2. Trot on the right diagonal until even with B.
3. Change diagonals and trot a half circle.
4. Canter on the right lead until even with A.
5. Change leads and hand gallop a half circle.
6. Slow to a canter and canter halfway to B.
7. Sitting trot to B.
8. Stop when even with B and back approximately one horse length.
9. Turn right 180 degrees on the forehand.
10. Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	///
Back	←←←
Marker	(B)
Sidepass	←←
Hand Gallop	—————

[CHSE\_A]

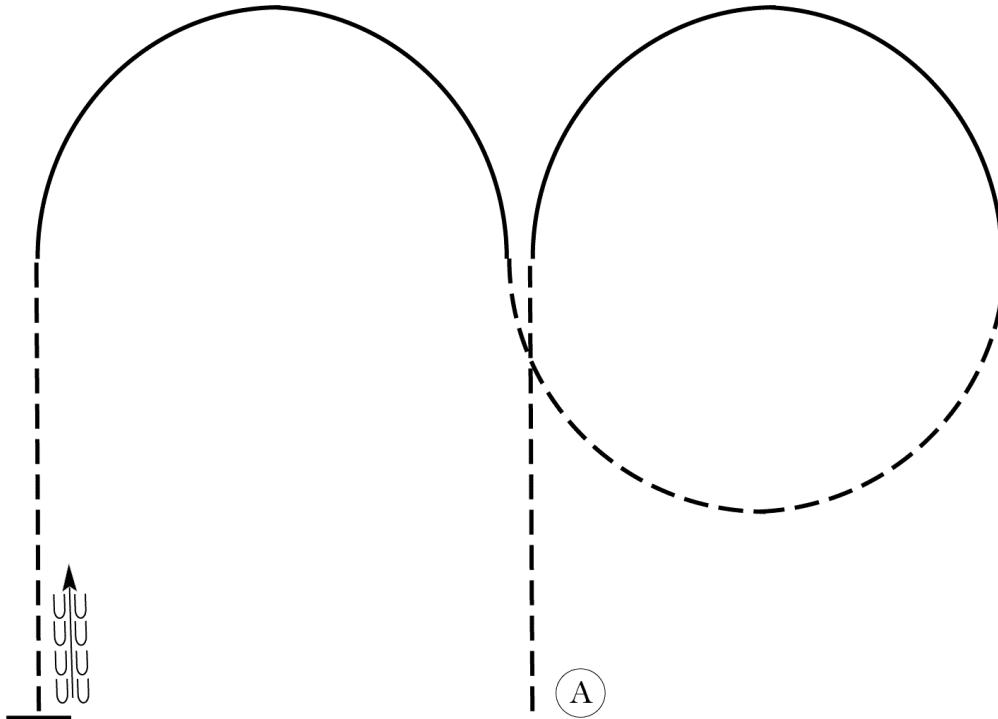
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Novice Amateur )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot on the right diagonal.
2. Counter canter 1/2 circle.
3. Break to a posting trot on the left diagonal.
4. Canter 1/2 circle on the left lead.
5. Sitting trot to the finish.
6. Stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	—————

[CHSE\_AN]

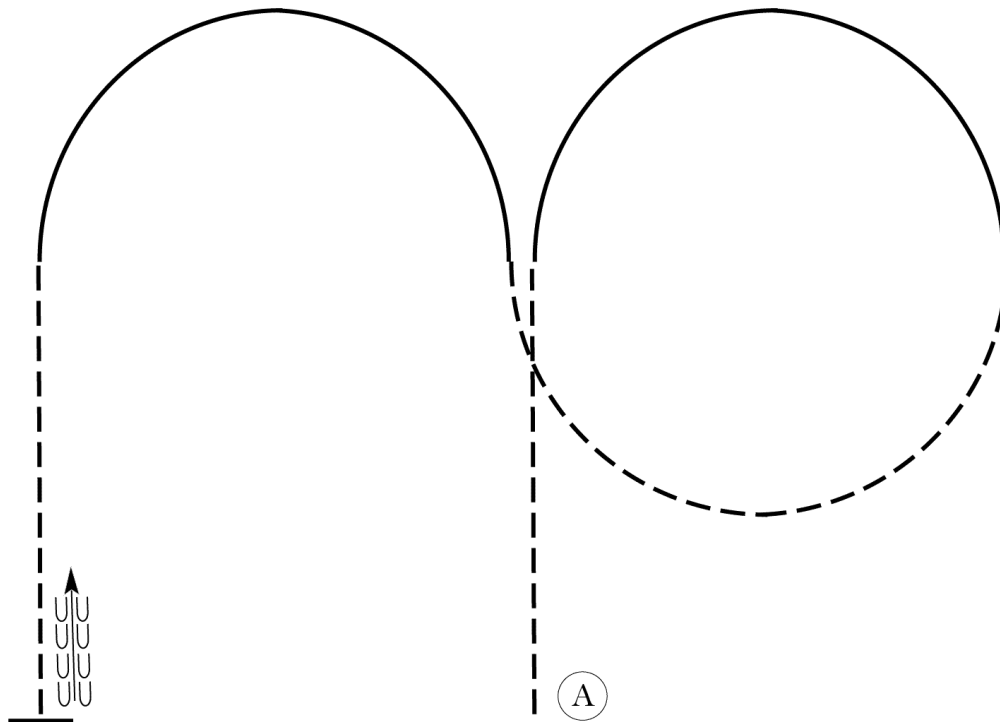
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Novice Youth 13 and Under )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot on the right diagonal.
2. Counter canter 1/2 circle.
3. Break to a posting trot on the left diagonal.
4. Canter 1/2 circle on the left lead.
5. Sitting trot to the finish.
6. Stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[CHSE\_AN]

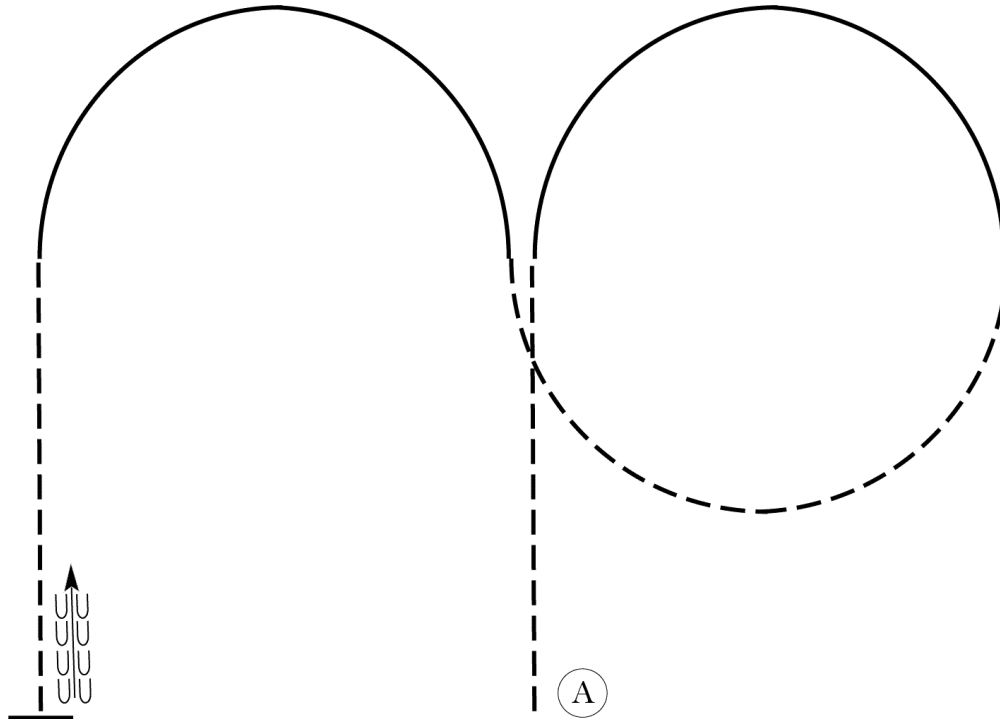
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Novice Youth 14 -18 )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot on the right diagonal.
2. Counter canter 1/2 circle.
3. Break to a posting trot on the left diagonal.
4. Canter 1/2 circle on the left lead.
5. Sitting trot to the finish.
6. Stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	— — — — —

[CHSE\_AN]

Pattern Provided by:

Quarter Horse Congress

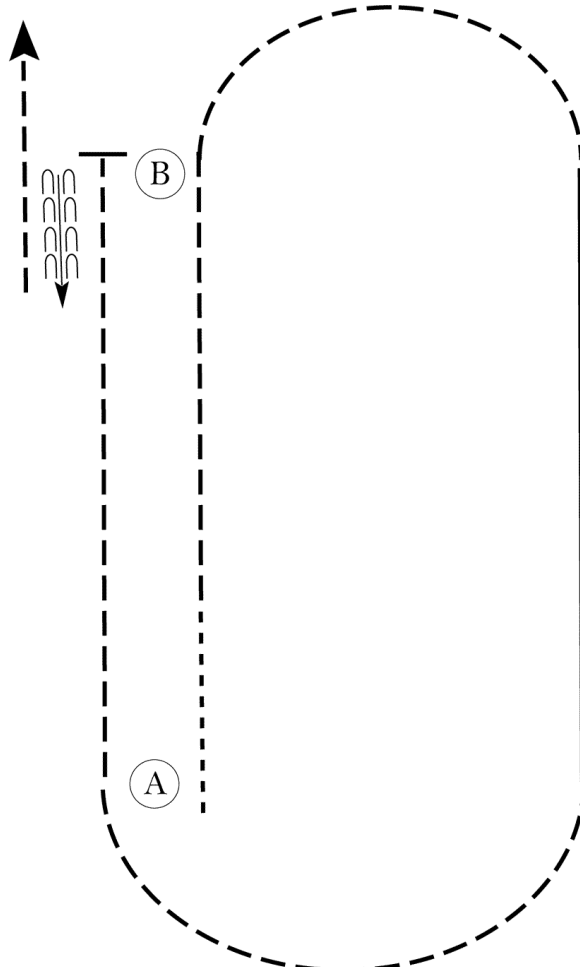
# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Youth 11 and Under)

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk approximately 2 horse lengths.
2. Posting trot on the left diagonal to B and in a half circle until even with B.
3. Canter on the right lead until even with A.
4. Sitting trot in a half circle to A.
5. Posting trot on the right diagonal to B.
6. Halt and back approximately one horse length.
7. Exit pattern at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	
Back	←←←
Marker	(B)
Sidepass	←---→
Hand Gallop	-----

[CHSE\_N1AU]

Pattern Provided by:  
*Quarter Horse Congress*



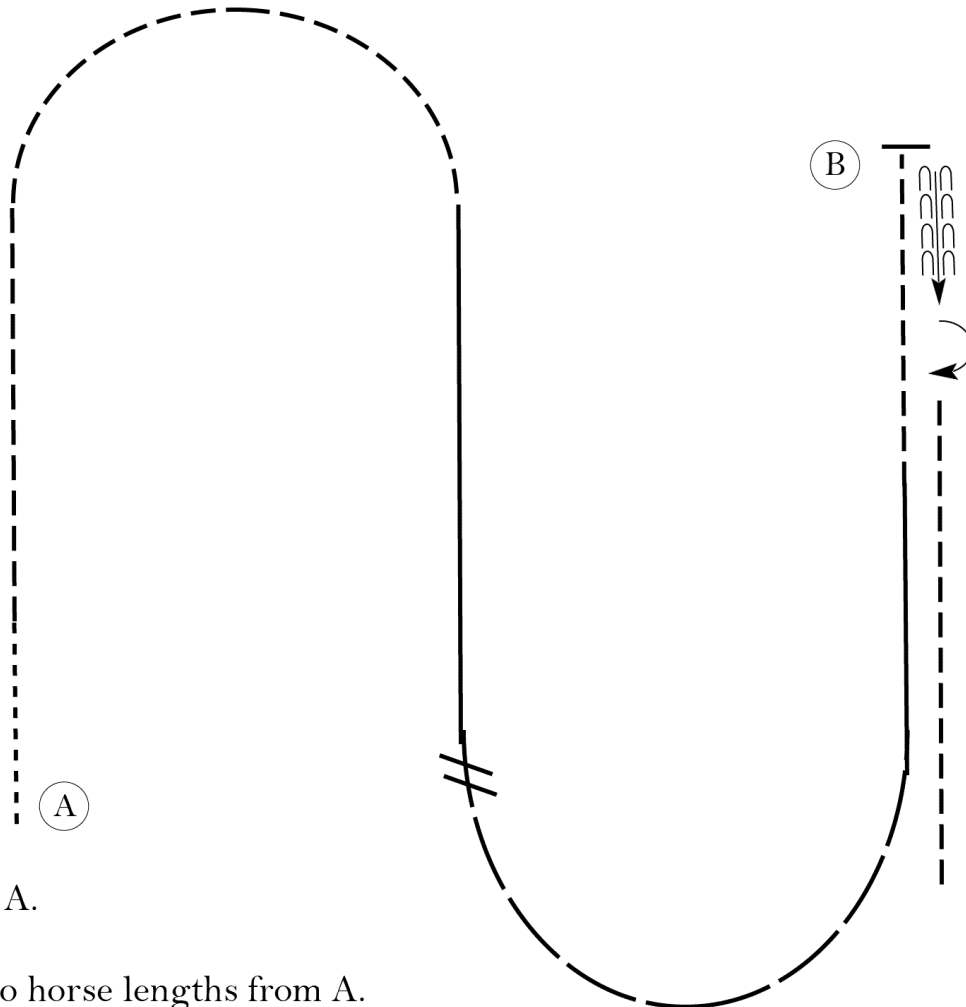
# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Youth 12 - 14 )

Show Date: October 9 - 28, 2012

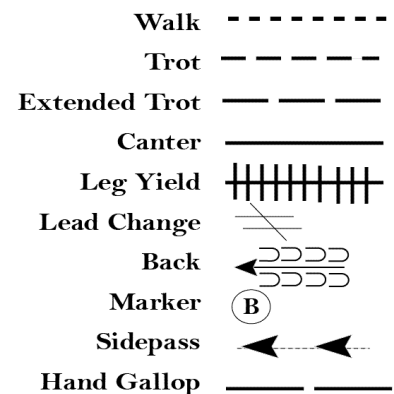
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk two horse lengths from A.
2. Trot on the right diagonal until even with B.
3. Change diagonals and trot a half circle.
4. Canter on the right lead until even with A.
5. Change leads and hand gallop a half circle.
6. Slow to a canter and canter halfway to B.
7. Sitting trot to B.
8. Stop when even with B and back approximately one horse length.
9. Turn right 180 degrees on the forehand.
10. Exit at a sitting trot.



[CHSE\_A]

Pattern Provided by:

Quarter Horse Congress

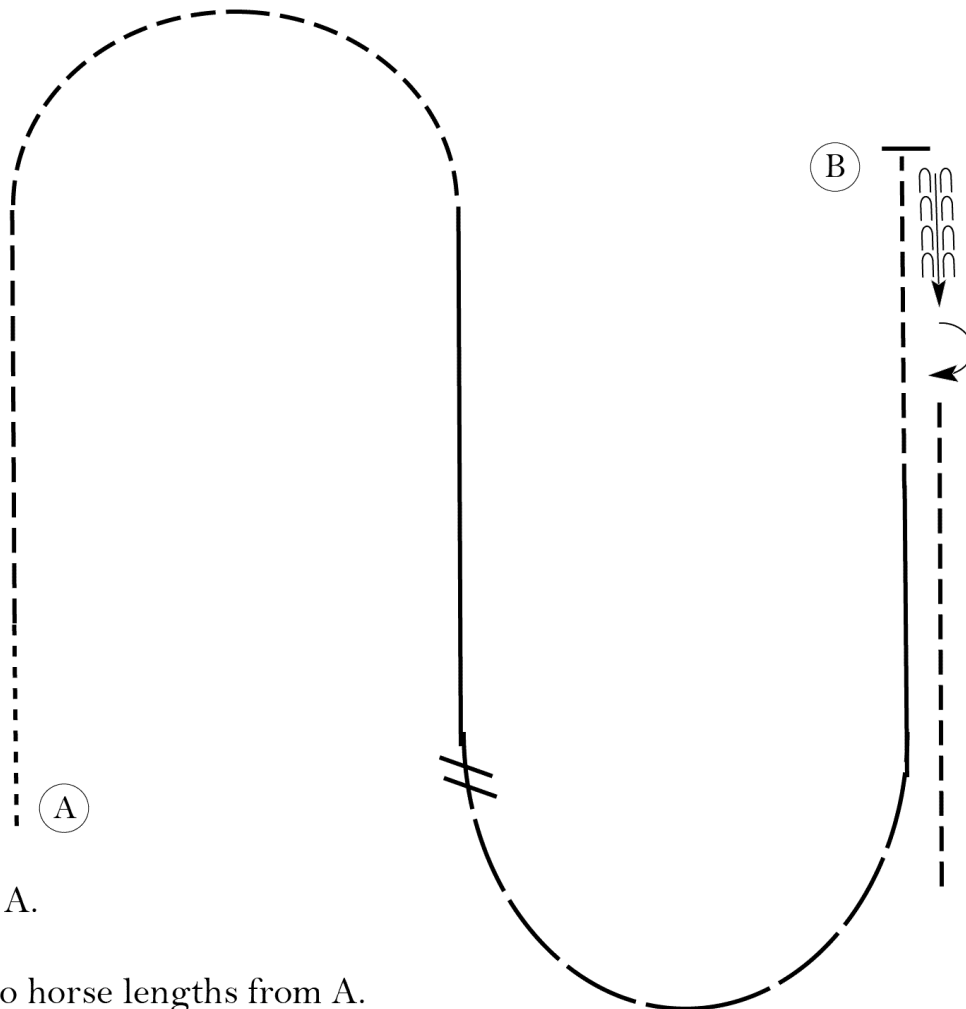
# 2012 Quarter Horse Congress

## Hunt Seat Equitation (Youth 15 - 18)

Show Date: October 9 - 28, 2012

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk two horse lengths from A.
2. Trot on the right diagonal until even with B.
3. Change diagonals and trot a half circle.
4. Canter on the right lead until even with A.
5. Change leads and hand gallop a half circle.
6. Slow to a canter and canter halfway to B.
7. Sitting trot to B.
8. Stop when even with B and back approximately one horse length.
9. Turn right 180 degrees on the forehand.
10. Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	///
Back	←←←←←
Marker	⊙
Sidepass	←-----→
Hand Gallop	—————

[CHSE\_A]

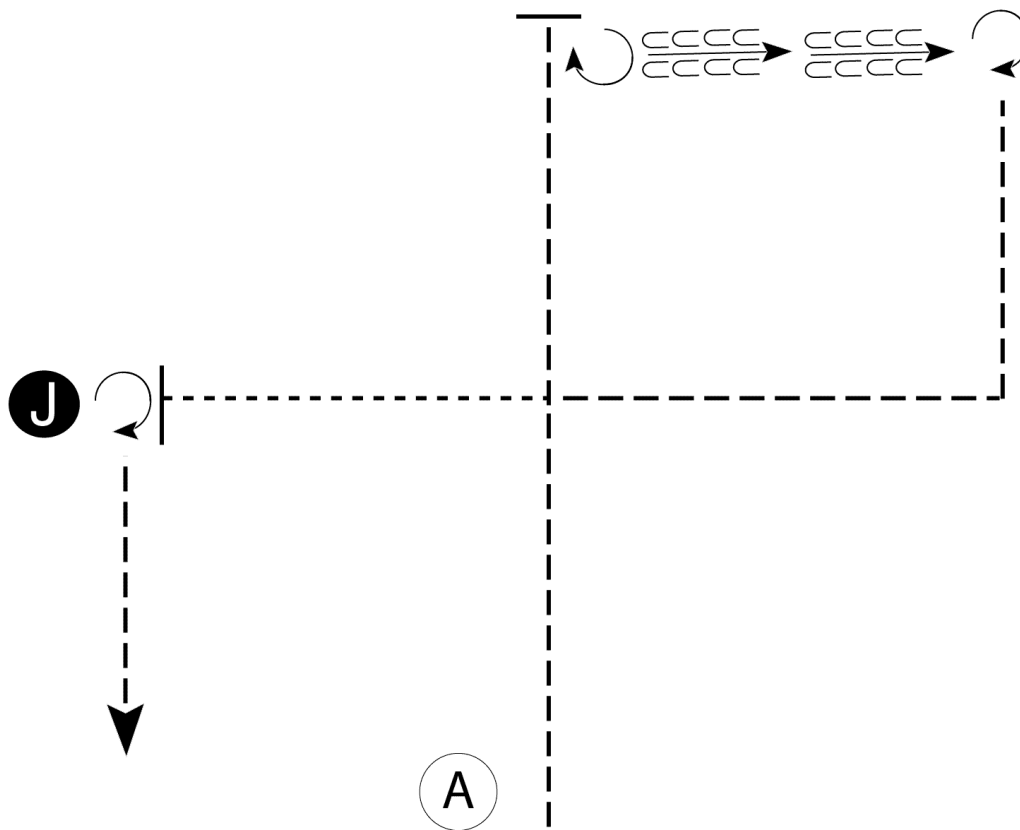
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

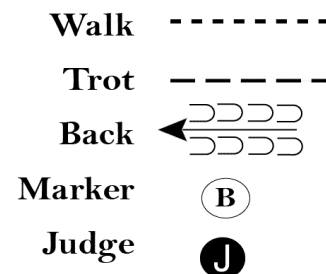
## Showmanship (Amateur Select )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot past center of pattern.
2. Stop, pivot 270 degrees and back.
3. Pivot 270 degrees and trot a square corner toward Judge.
4. Break to a walk at the trot line and walk to Judge.
5. Stop and set up for inspection.
6. After inspection, pivot 270 degrees and trot away.



[CS\_N]

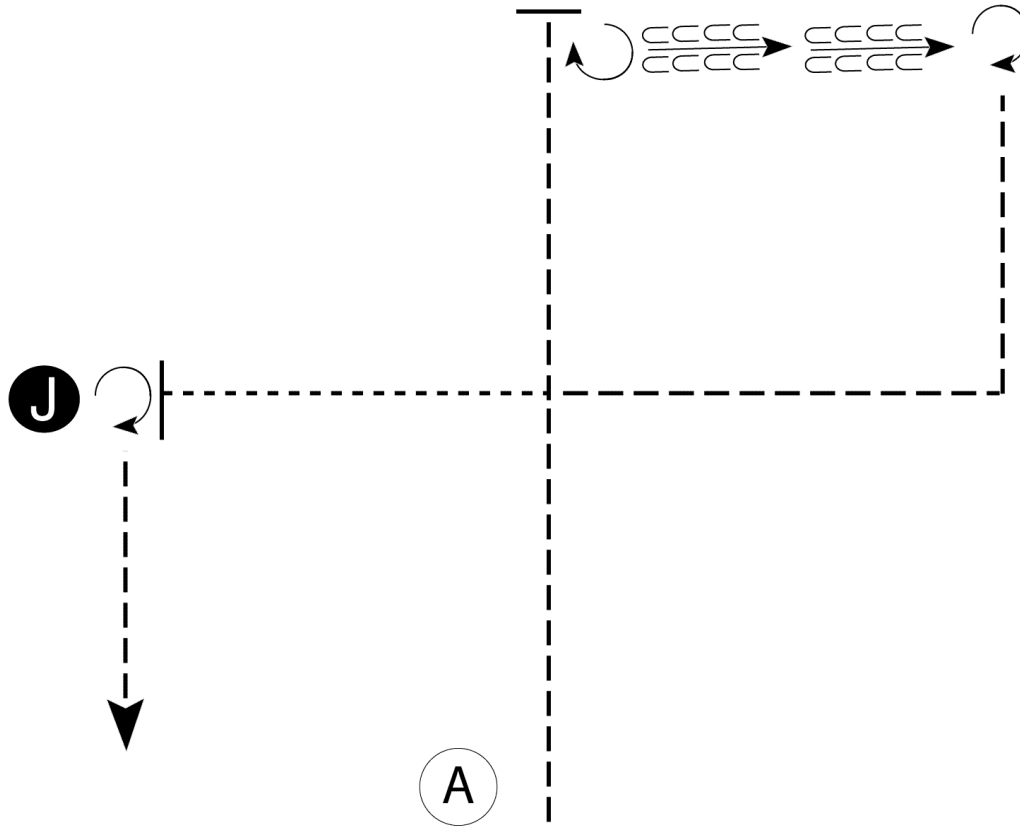
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

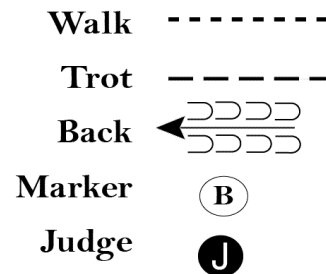
## Showmanship (Amateur )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot past center of pattern.
2. Stop, pivot 270 degrees and back.
3. Pivot 270 degrees and trot a square corner toward Judge.
4. Break to a walk at the trot line and walk to Judge.
5. Stop and set up for inspection.
6. After inspection, pivot 270 degrees and trot away.



[CS\_N]

Pattern Provided by:

Quarter Horse Congress

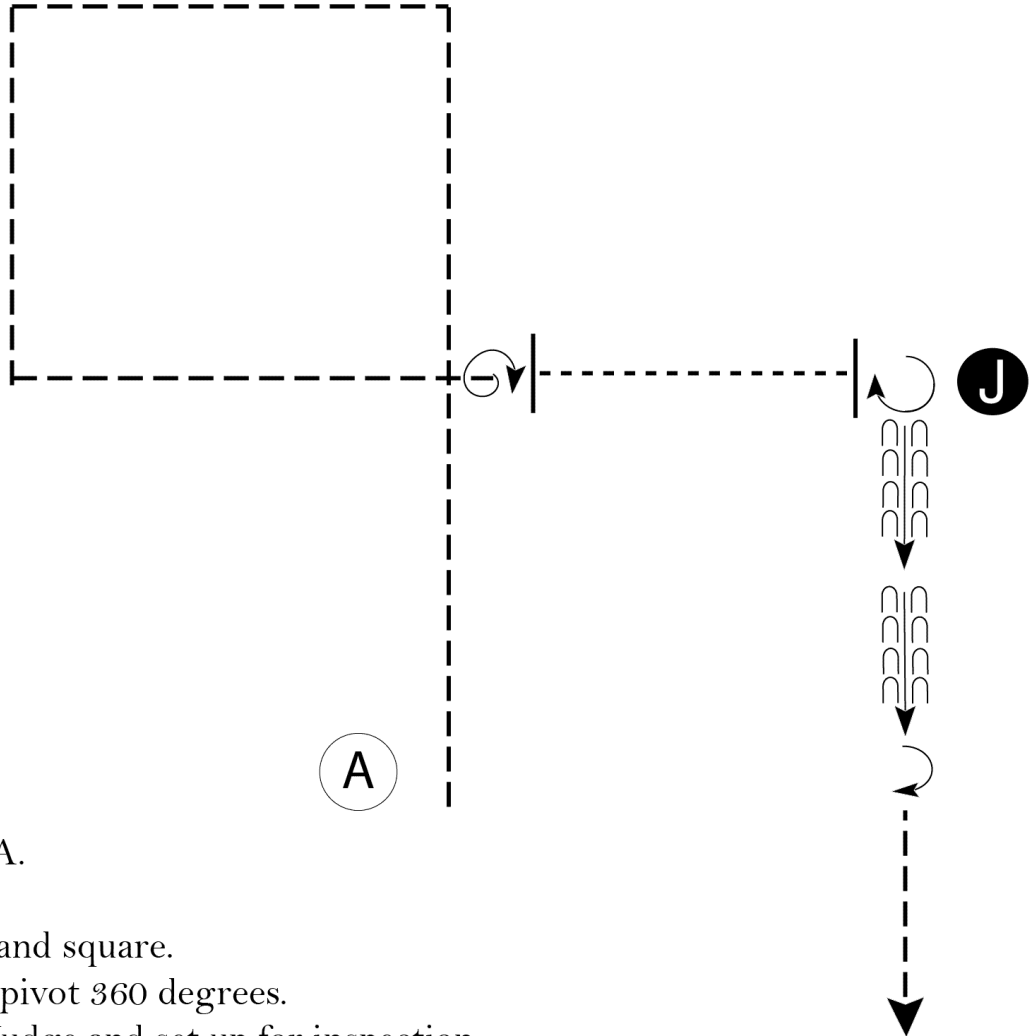
# 2012 Quarter Horse Congress

## Showmanship (Novice Amateur)

Show Date: October 9 - 28, 2012

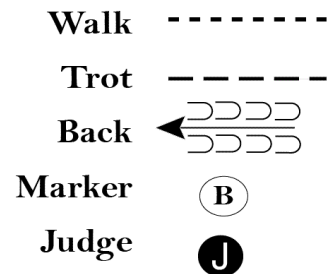
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot line and square.
2. Stop and pivot 360 degrees.
3. Walk to Judge and set up for inspection.
4. When dismissed, pivot 270 degrees, back beyond the Judge, pivot 180 degrees and trot away.



[CS\_1AUA]

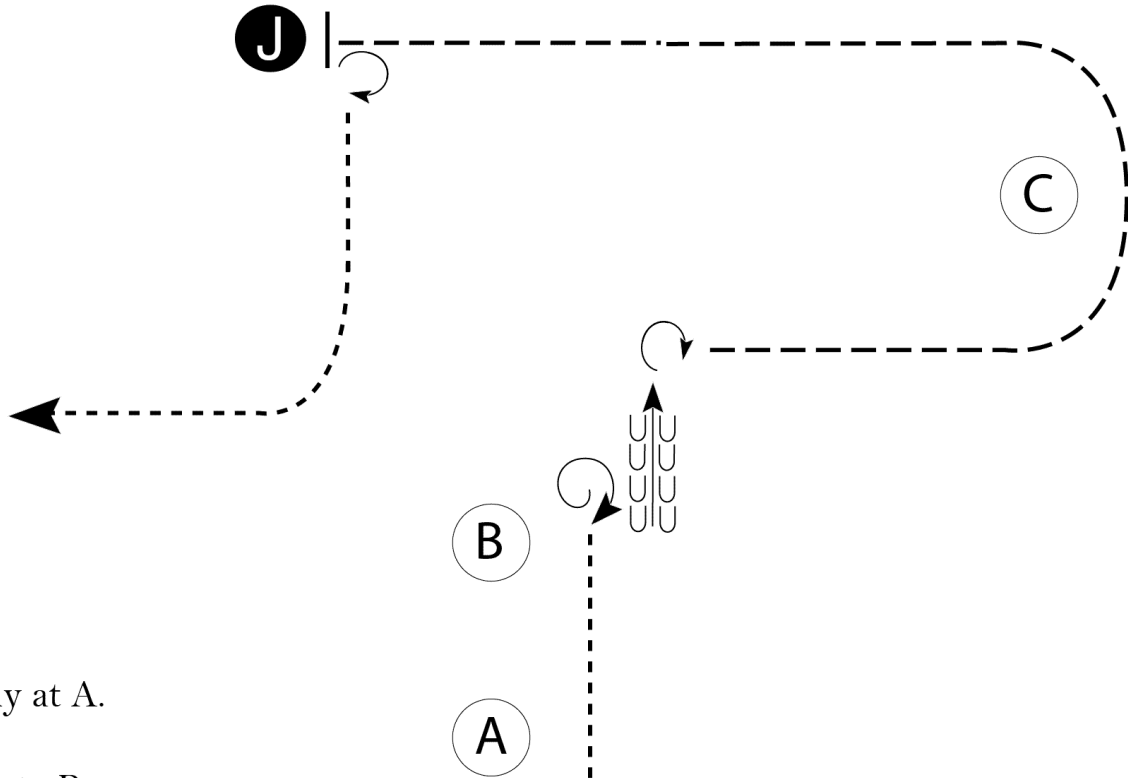
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

## Showmanship (Novice Youth 13 and Under)

Show Date: October 9 - 28, 2012



Be ready at A.

1. Walk to B.
2. Perform a 540 degree turn.
3. Back approximately one horse length.
4. Perform a 270 degree turn.
5. Trot around C and to judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 270 degree turn.
8. Walk away from judge.

Walk	-----
Trot	- . - . - .
Back	← ← ← ← ← ←
Marker	(B)
Judge	(J)

[CS\_NY]

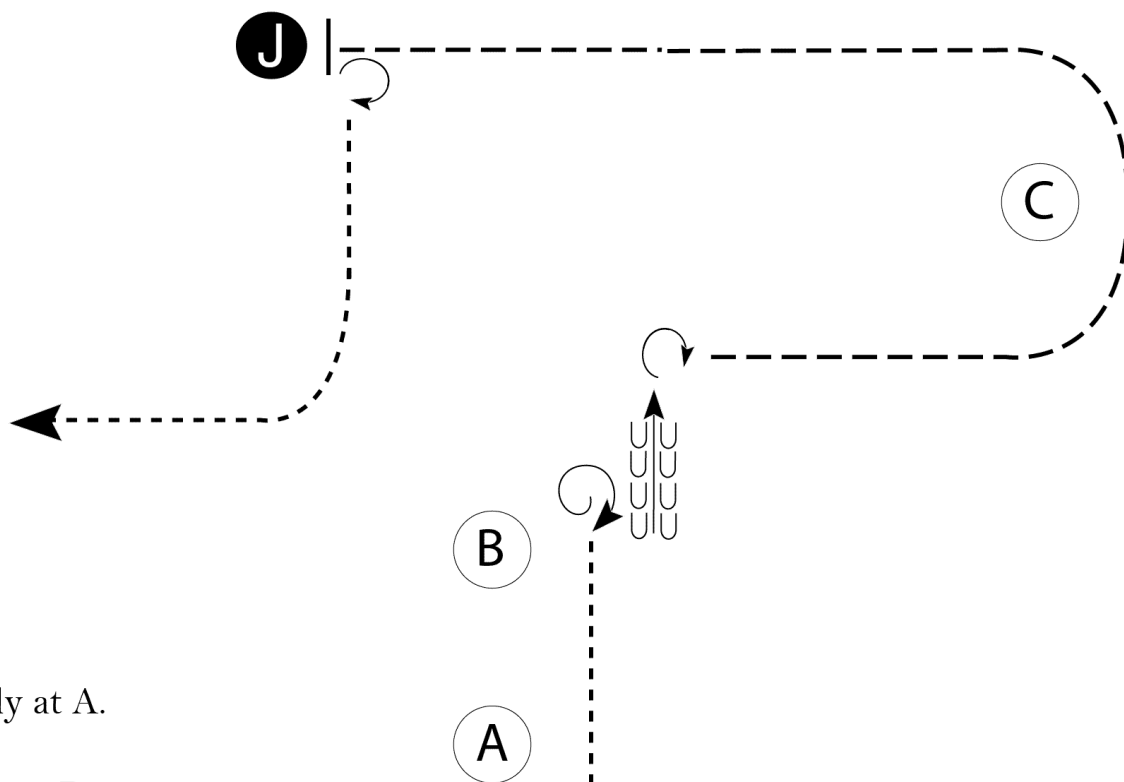
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

## Showmanship (Novice Youth 14-18)

Show Date: October 9 - 28, 2012



Be ready at A.

1. Walk to B.
2. Perform a 540 degree turn.
3. Back approximately one horse length.
4. Perform a 270 degree turn.
5. Trot around C and to judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 270 degree turn.
8. Walk away from judge.

Walk	-----
Trot	- . - . - . - . - . - . - . - .
Back	← ⊞ ⊞ ⊞ ⊞
Marker	⊞
Judge	⊚

[CS\_NY]

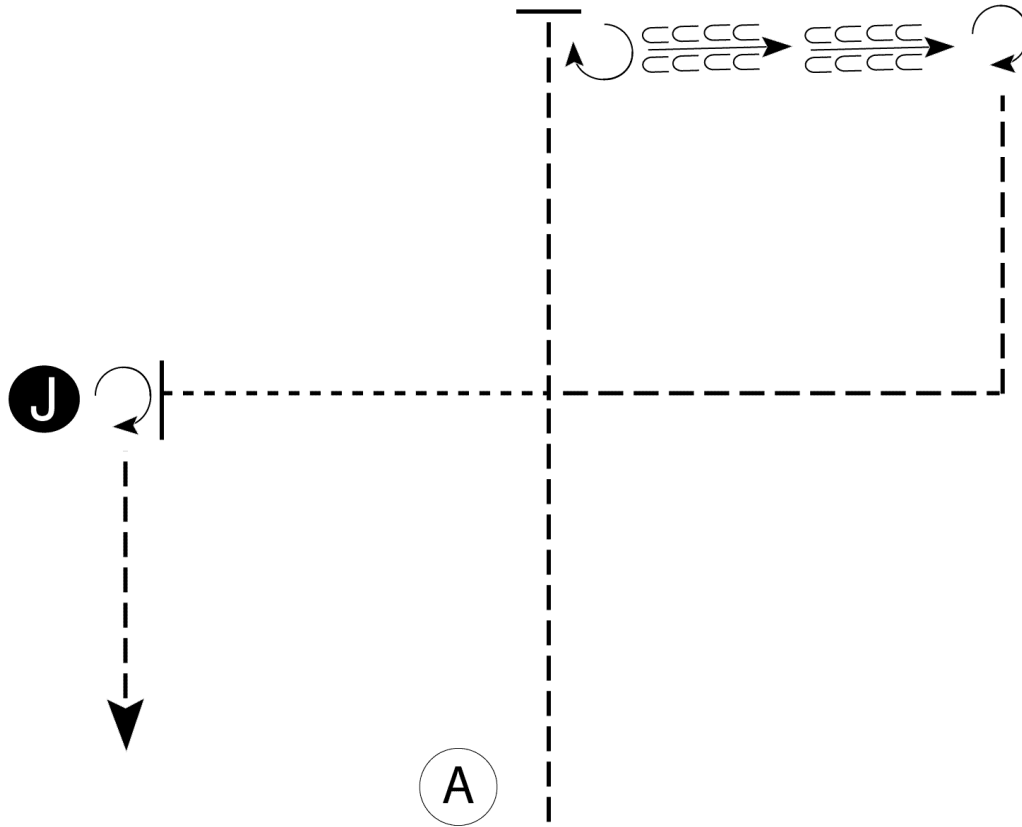
Pattern Provided by:

Quarter Horse Congress

# 2012 Quarter Horse Congress

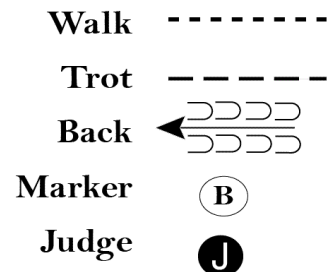
## Showmanship (NYATT )

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot past center of pattern.
2. Stop, pivot 270 degrees and back.
3. Pivot 270 degrees and trot a square corner toward Judge.
4. Break to a walk at the trot line and walk to Judge.
5. Stop and set up for inspection.
6. After inspection, pivot 270 degrees and trot away.



[CS\_N]

Pattern Provided by:

Quarter Horse Congress



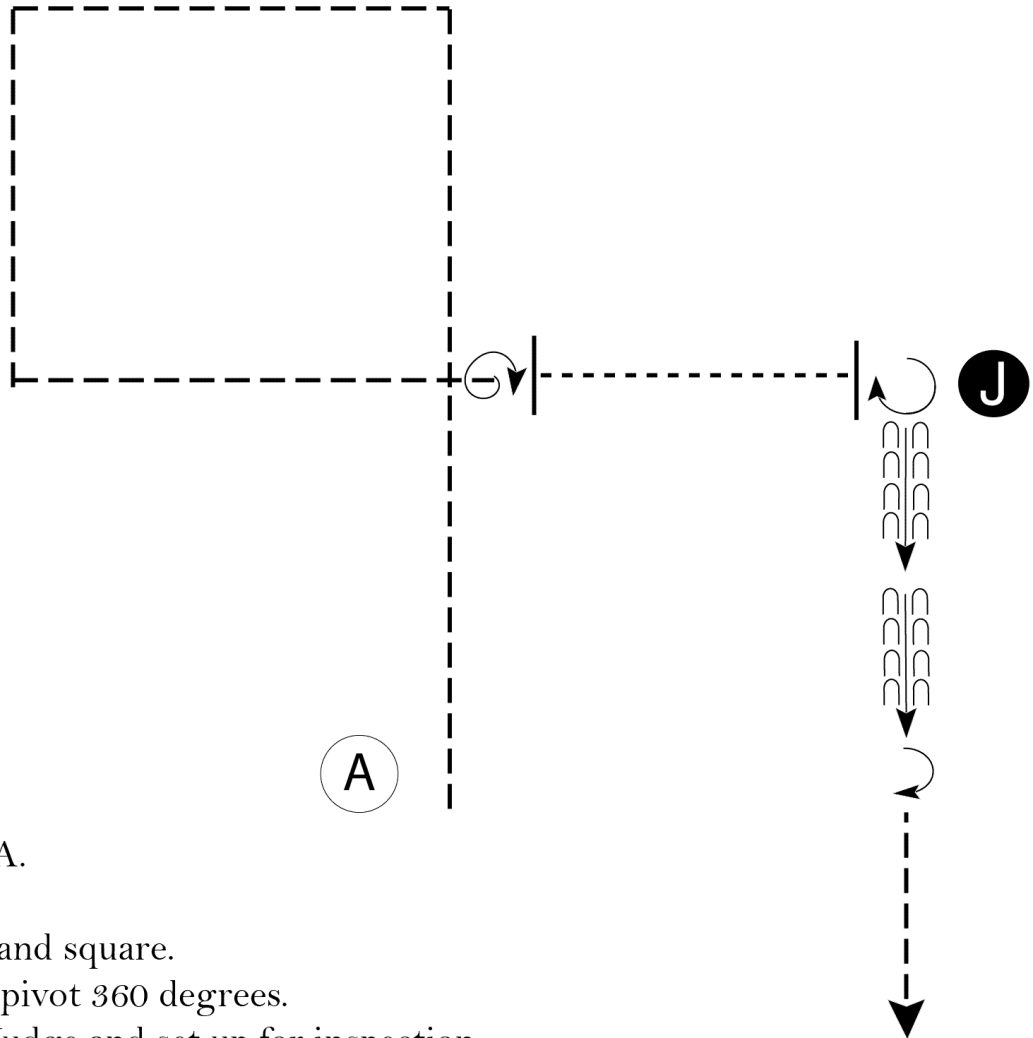
# 2012 Quarter Horse Congress

## Showmanship (Youth 11 and Under)

Show Date: October 9 - 28, 2012

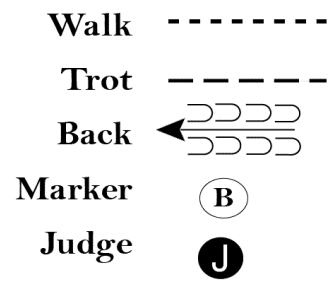
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot line and square.
2. Stop and pivot 360 degrees.
3. Walk to Judge and set up for inspection.
4. When dismissed, pivot 270 degrees, back beyond the Judge, pivot 180 degrees and trot away.



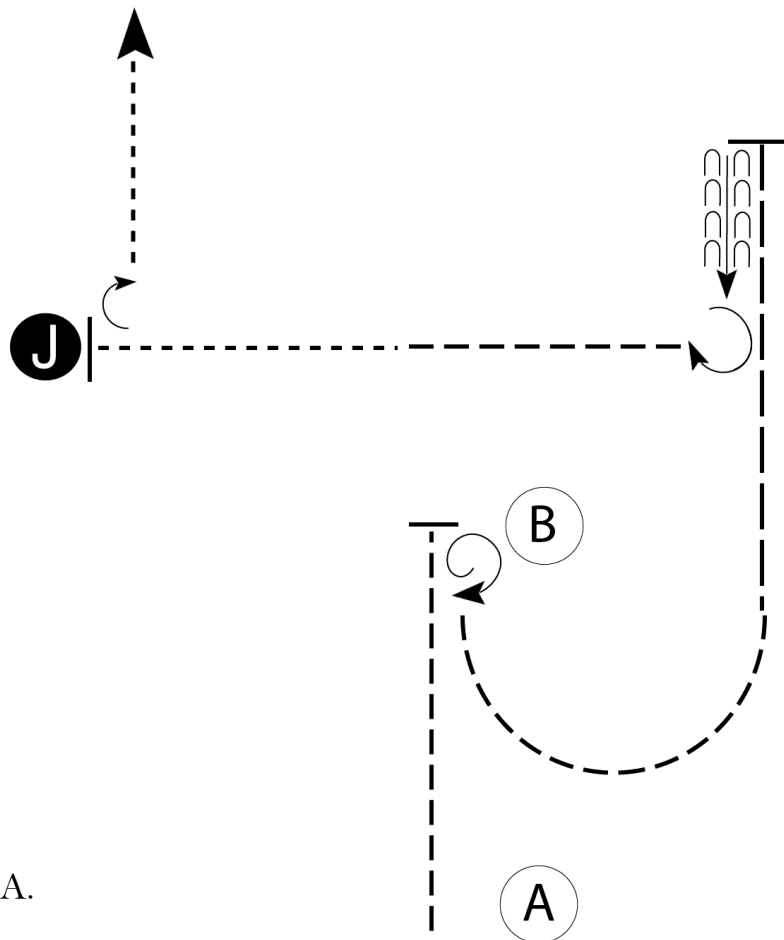
[CS\_1AUA]

Pattern Provided by:  
*Quarter Horse Congress*

# 2012 Quarter Horse Congress

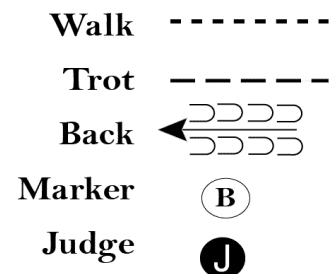
## Showmanship (Youth 12 - 14)

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot to B.
2. Stop and perform a 540 degree turn.
3. Trot a half circle, then extended trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.



[CS\_Y]

Pattern Provided by:

Quarter Horse Congress

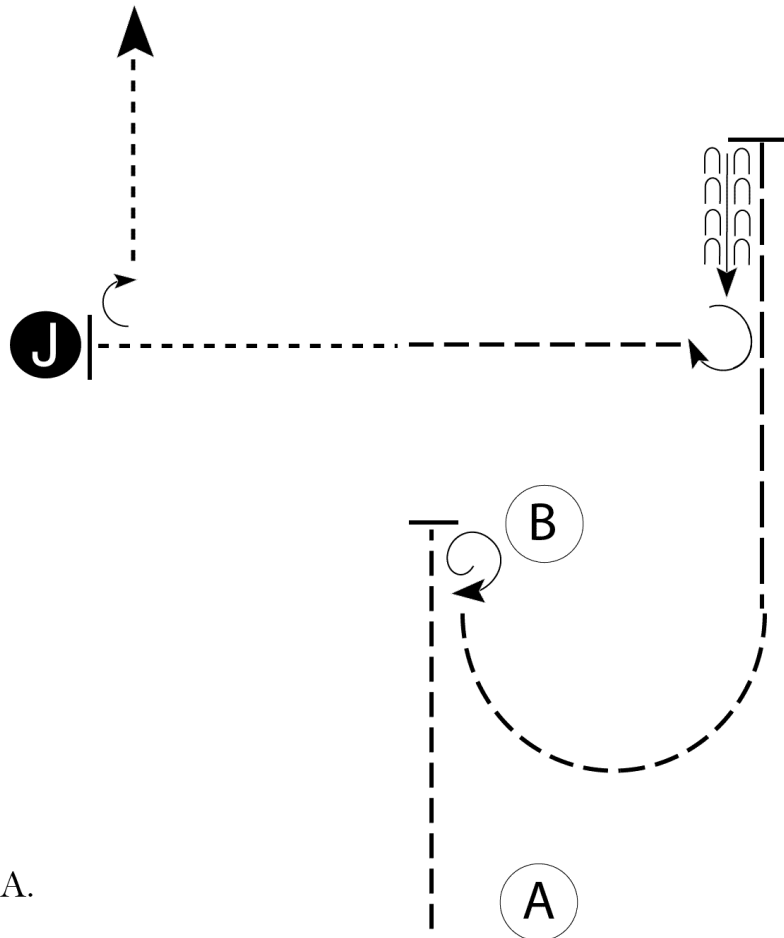
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

# 2012 Quarter Horse Congress

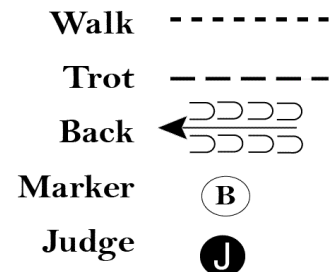
## Showmanship (Youth 15 - 18)

Show Date: October 9 - 28, 2012



Be ready at A.

1. Trot to B.
2. Stop and perform a 540 degree turn.
3. Trot a half circle, then extended trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.



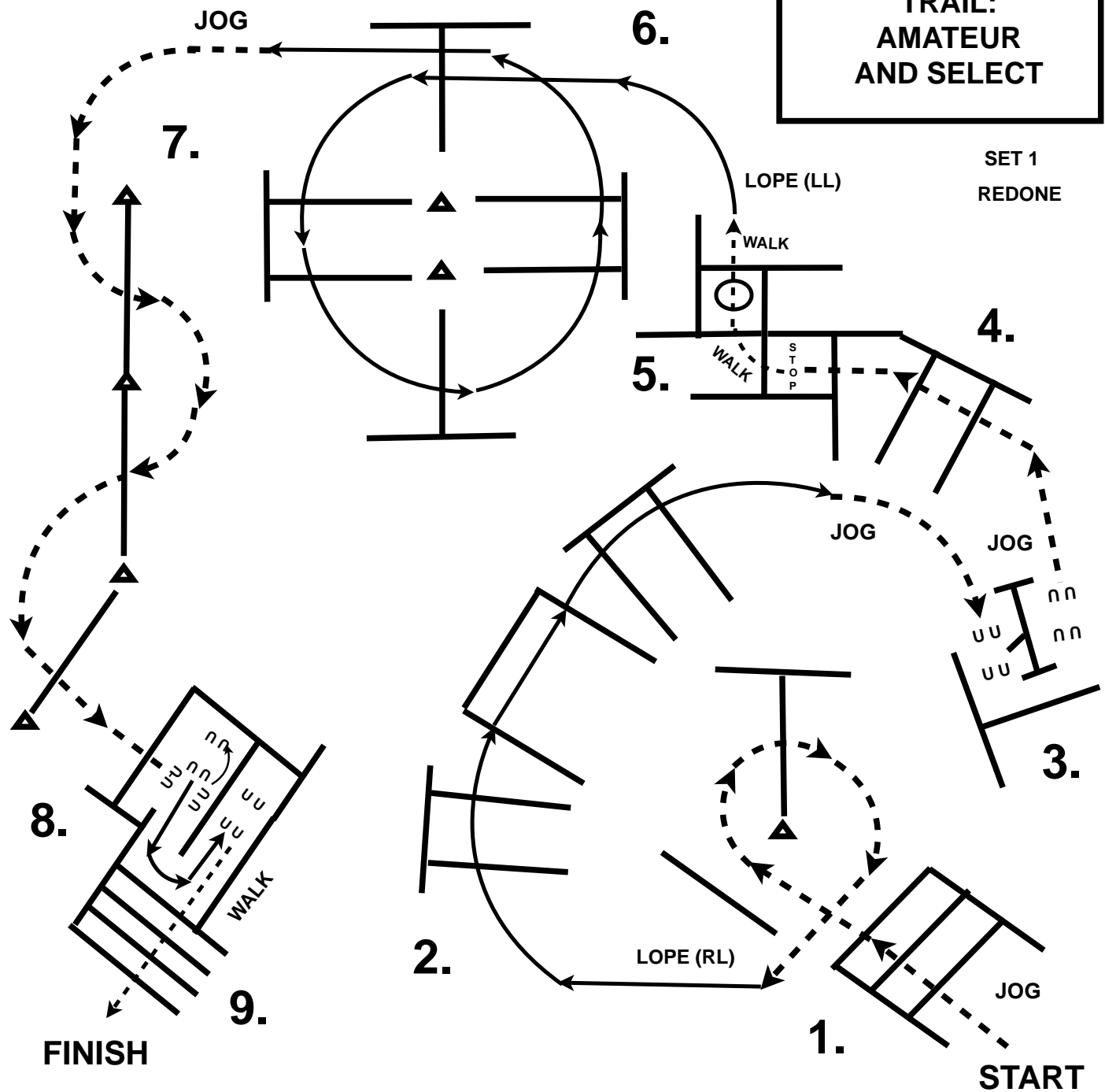
[CS\_Y]

Pattern Provided by:

Quarter Horse Congress

**TRAIL:  
AMATEUR  
AND SELECT**

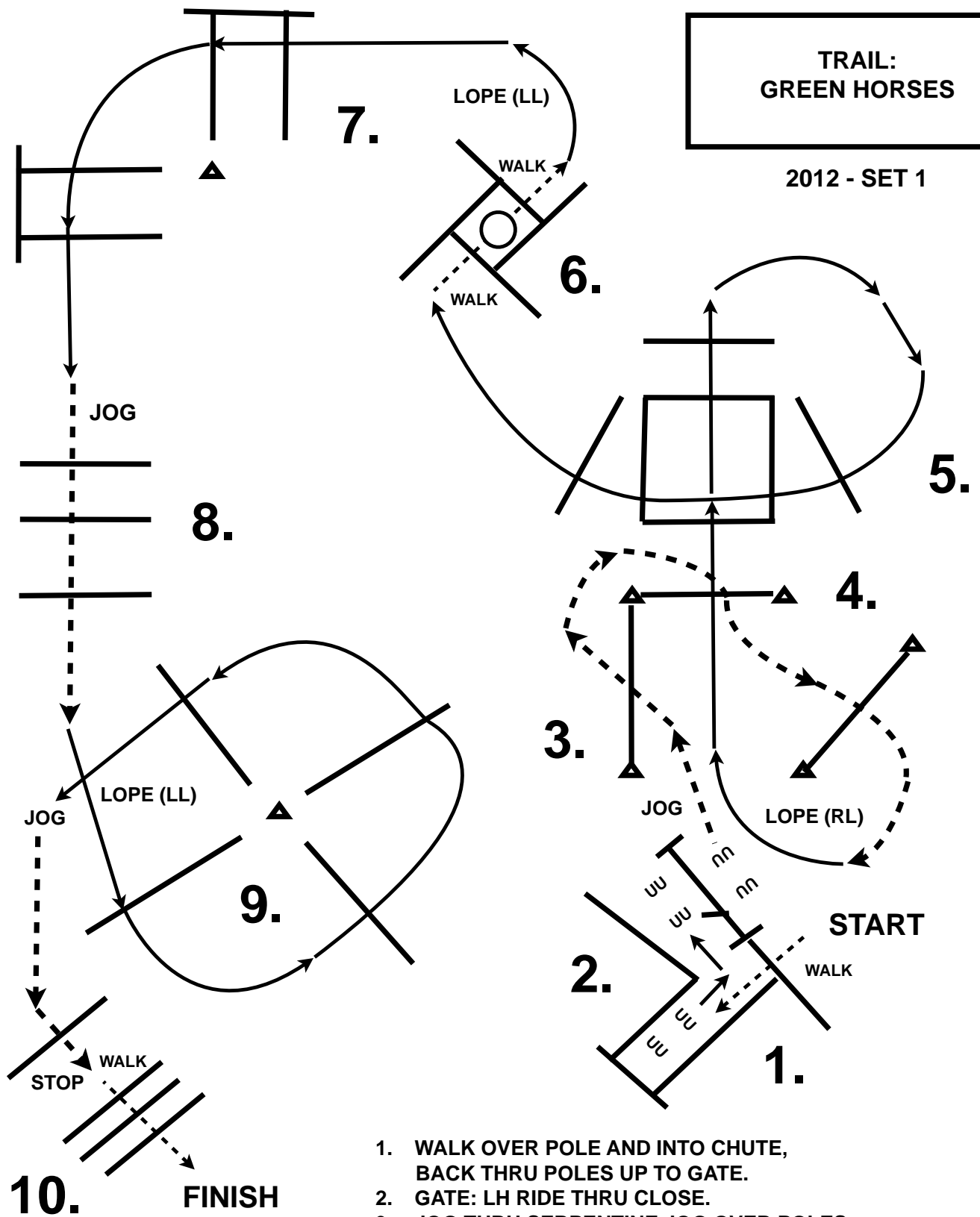
SET 1  
REDONE



1. JOG OVER POLES, JOG AROUND CONE, JOG OVER POLE, JOG OUT GAP BETWEEN POLES.
2. LOPE OVER POLES (RIGHT LEAD).
3. BREAK TO JOG, JOG UP TO GATE, LEFT HAND OPEN, WALK OVER POLE, CLOSE GATE.
4. JOG OVER 3 POLES AND STOP IN FIRST BOX.
5. WALK OUT OF FIRST BOX, TURN RIGHT AND CONTINUE TO WALK INTO SECOND BOX. EXECUTE A 360 TURN EITHER DIRECTION AND WALK OUT OF SECOND BOX.
6. LOPE OVER POLES (LEFT LEAD).
7. BREAK DOWN TO JOG, JOG THRU SERPENTINE, JOG OVER POLES.
8. JOG OVER POLE, STOP BETWEEN POLES, TURN LEFT, BACK THRU POLES IN A U-TURN.
9. WALK FORWARD OUT OF CHUTE, WALK OVER POLES.

**TRAIL:  
GREEN HORSES**

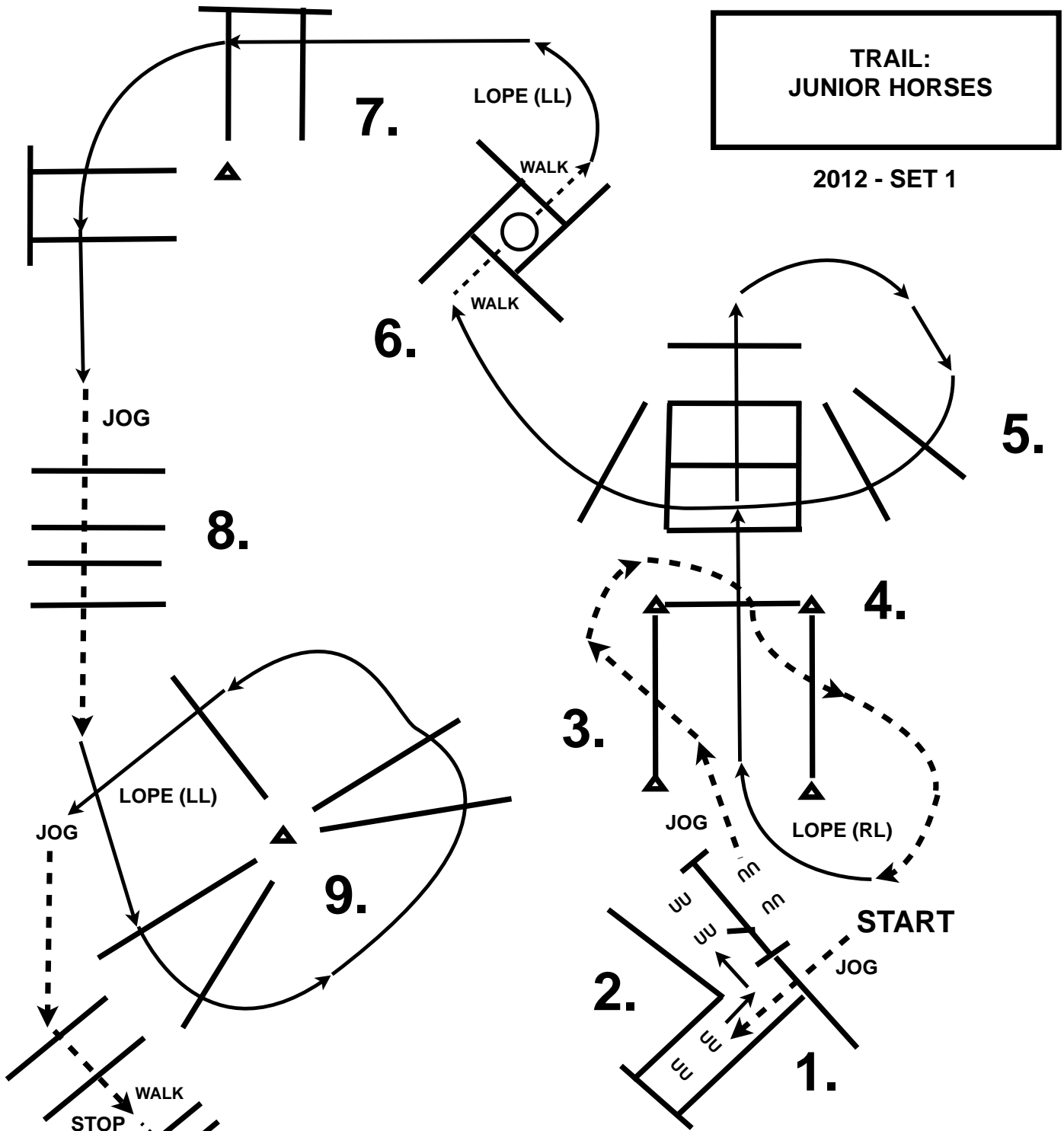
2012 - SET 1



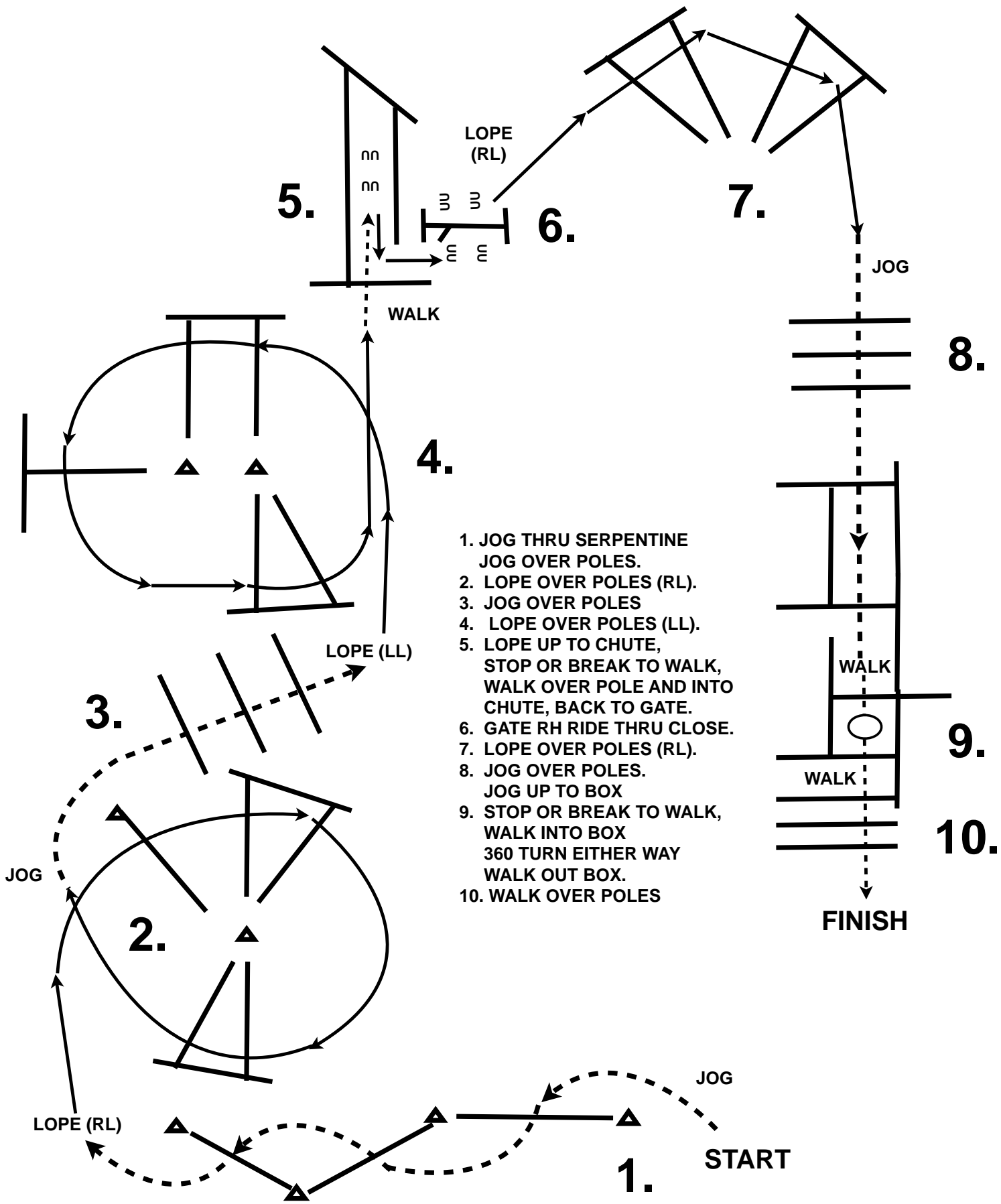
1. WALK OVER POLE AND INTO CHUTE, BACK THRU POLES UP TO GATE.
2. GATE: LH RIDE THRU CLOSE.
3. JOG THRU SERPENTINE JOG OVER POLES.
4. LOPE OVER POLES (RL)
5. LOPE OVER POLES (RL)
6. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
7. LOPE OVER POLES (LL)
8. BREAK TO JOG, JOG OVER POLES.
9. LOPE OVER POLES (LL)
10. BREAK TO JOG, JOG OVER POLE, STOP. WALK OVER POLES.

**TRAIL:  
JUNIOR HORSES**

2012 - SET 1



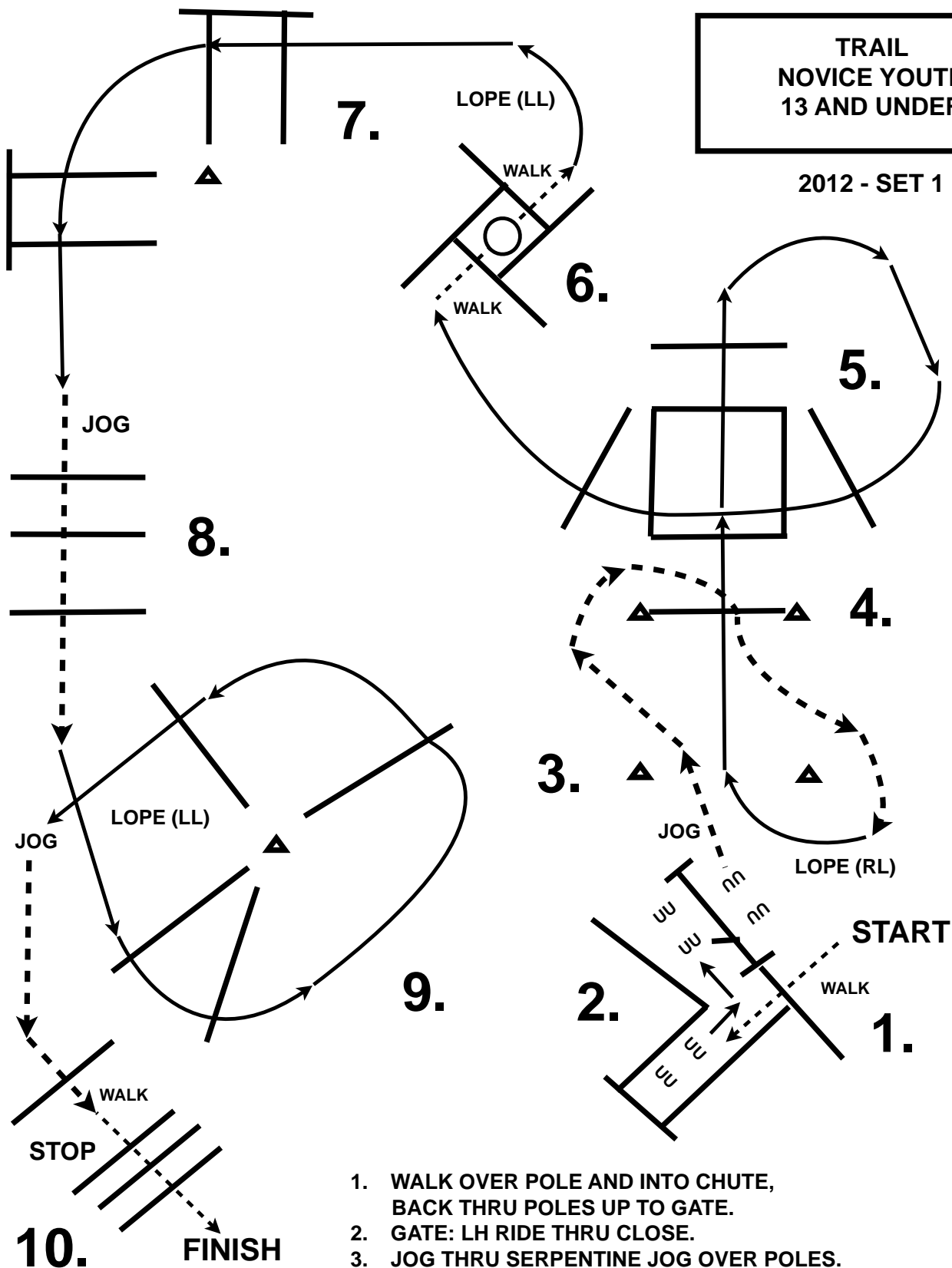
1. JOG OVER POLE AND INTO CHUTE, BACK THRU POLES UP TO GATE.
2. GATE: LH RIDE THRU CLOSE.
3. JOG THRU SERPENTINE JOG OVER POLES.
4. LOPE OVER POLES (RL)
5. LOPE OVER POLES (RL)
6. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
7. LOPE OVER POLES (LL)
8. BREAK TO JOG, JOG OVER POLES.
9. LOPE OVER POLES (LL)
10. BREAK TO JOG, JOG OVER 2 POLES, STOP. WALK OVER 3 POLES.



1. JOG THRU SERPENTINE  
JOG OVER POLES.
2. LOPE OVER POLES (RL).
3. JOG OVER POLES
4. LOPE OVER POLES (LL).
5. LOPE UP TO CHUTE,  
STOP OR BREAK TO WALK,  
WALK OVER POLE AND INTO  
CHUTE, BACK TO GATE.
6. GATE RH RIDE THRU CLOSE.
7. LOPE OVER POLES (RL).
8. JOG OVER POLES.  
JOG UP TO BOX
9. STOP OR BREAK TO WALK,  
WALK INTO BOX  
360 TURN EITHER WAY  
WALK OUT BOX.
10. WALK OVER POLES

TRAIL  
NOVICE YOUTH  
13 AND UNDER

2012 - SET 1

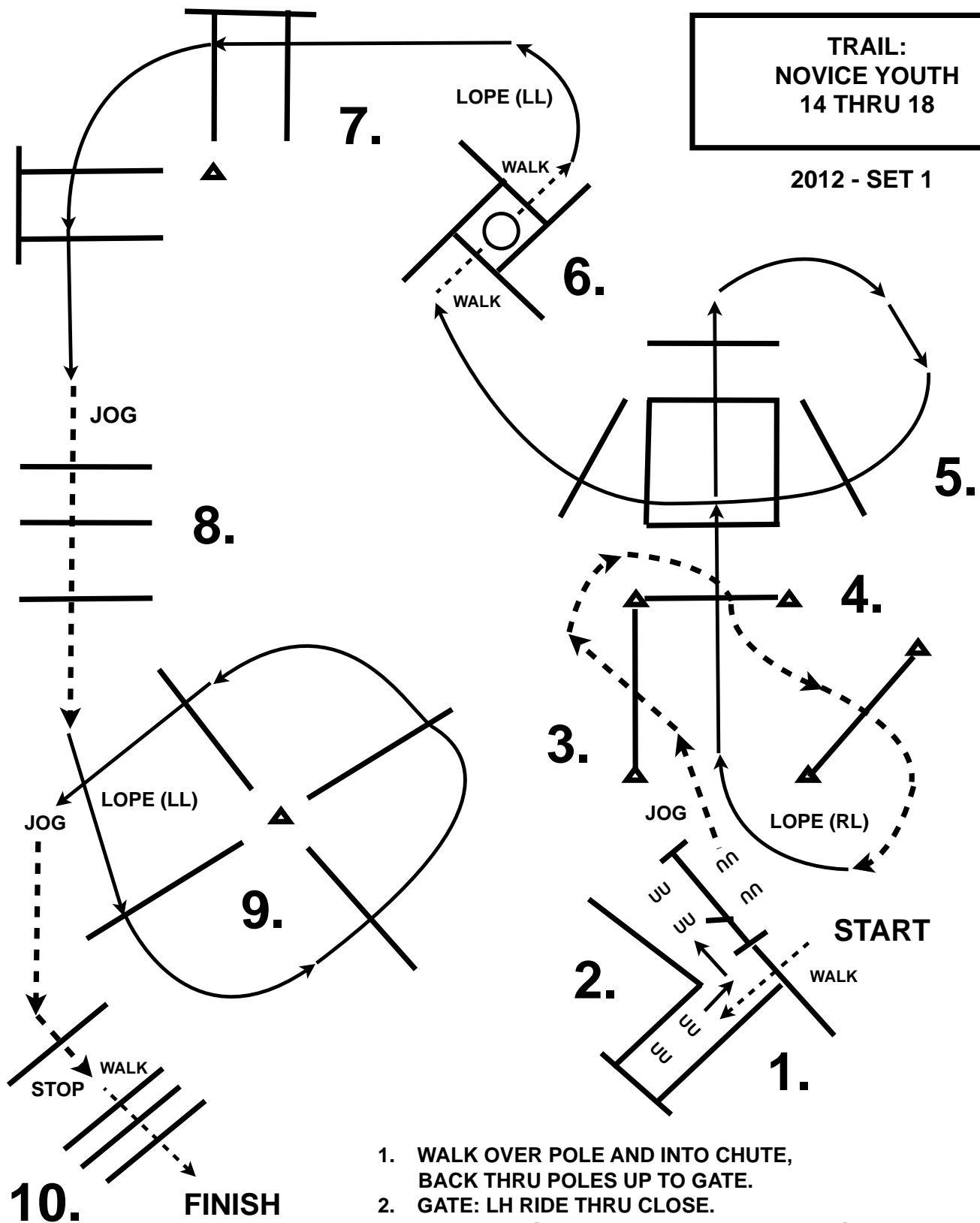


1. WALK OVER POLE AND INTO CHUTE, BACK THRU POLES UP TO GATE.
2. GATE: LH RIDE THRU CLOSE.
3. JOG THRU SERPENTINE JOG OVER POLES.
4. LOPE OVER POLES (RL)
5. LOPE OVER POLES (RL)
6. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
7. LOPE OVER POLES (LL)
8. BREAK TO JOG, JOG OVER POLES.
9. LOPE OVER POLES (LL)
10. BREAK TO JOG, JOG OVER POLE, STOP. WALK OVER POLES.

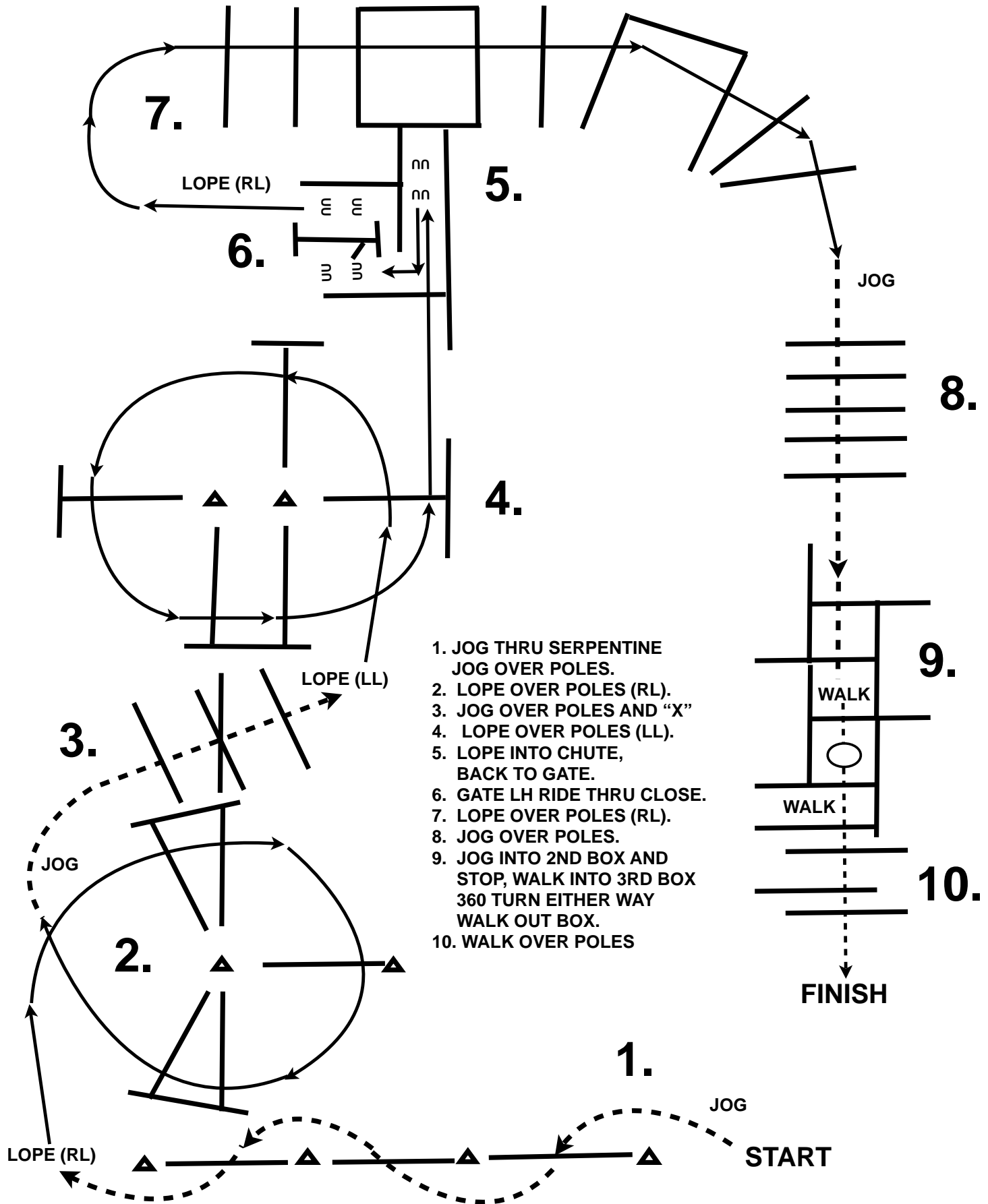


TRAIL:  
NOVICE YOUTH  
14 THRU 18

2012 - SET 1



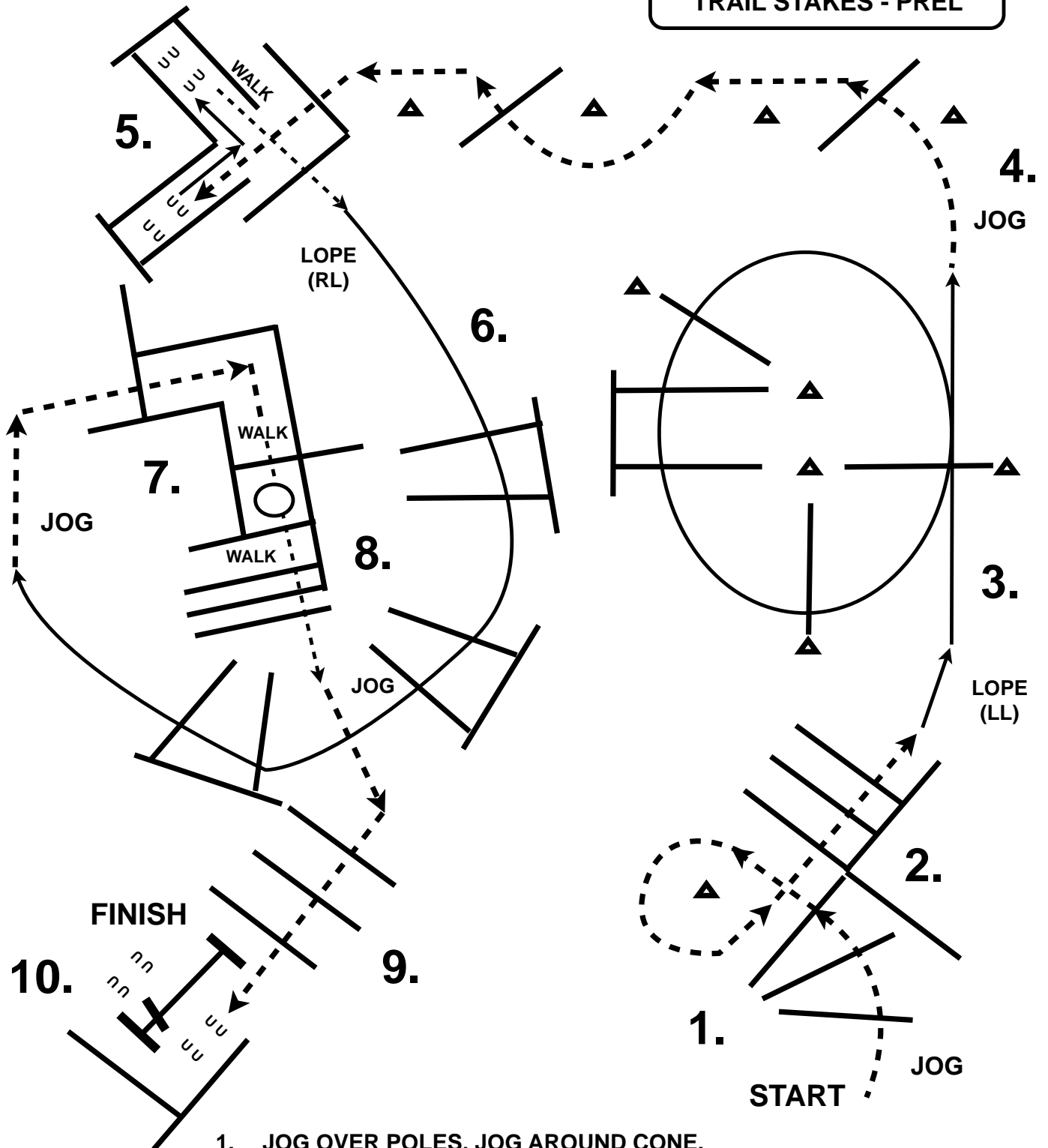
1. WALK OVER POLE AND INTO CHUTE, BACK THRU POLES UP TO GATE.
2. GATE: LH RIDE THRU CLOSE.
3. JOG THRU SERPENTINE JOG OVER POLES.
4. LOPE OVER POLES (RL)
5. LOPE OVER POLES (RL)
6. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY, WALK OUT BOX.
7. LOPE OVER POLES (LL)
8. BREAK TO JOG, JOG OVER POLES.
9. LOPE OVER POLES (LL)
10. BREAK TO JOG, JOG OVER POLE, STOP. WALK OVER POLES.



1. JOG THRU SERPENTINE JOG OVER POLES.
2. LOPE OVER POLES (RL).
3. JOG OVER POLES AND "X"
4. LOPE OVER POLES (LL).
5. LOPE INTO CHUTE, BACK TO GATE.
6. GATE LH RIDE THRU CLOSE.
7. LOPE OVER POLES (RL).
8. JOG OVER POLES.
9. JOG INTO 2ND BOX AND STOP, WALK INTO 3RD BOX 360 TURN EITHER WAY WALK OUT BOX.
10. WALK OVER POLES

START

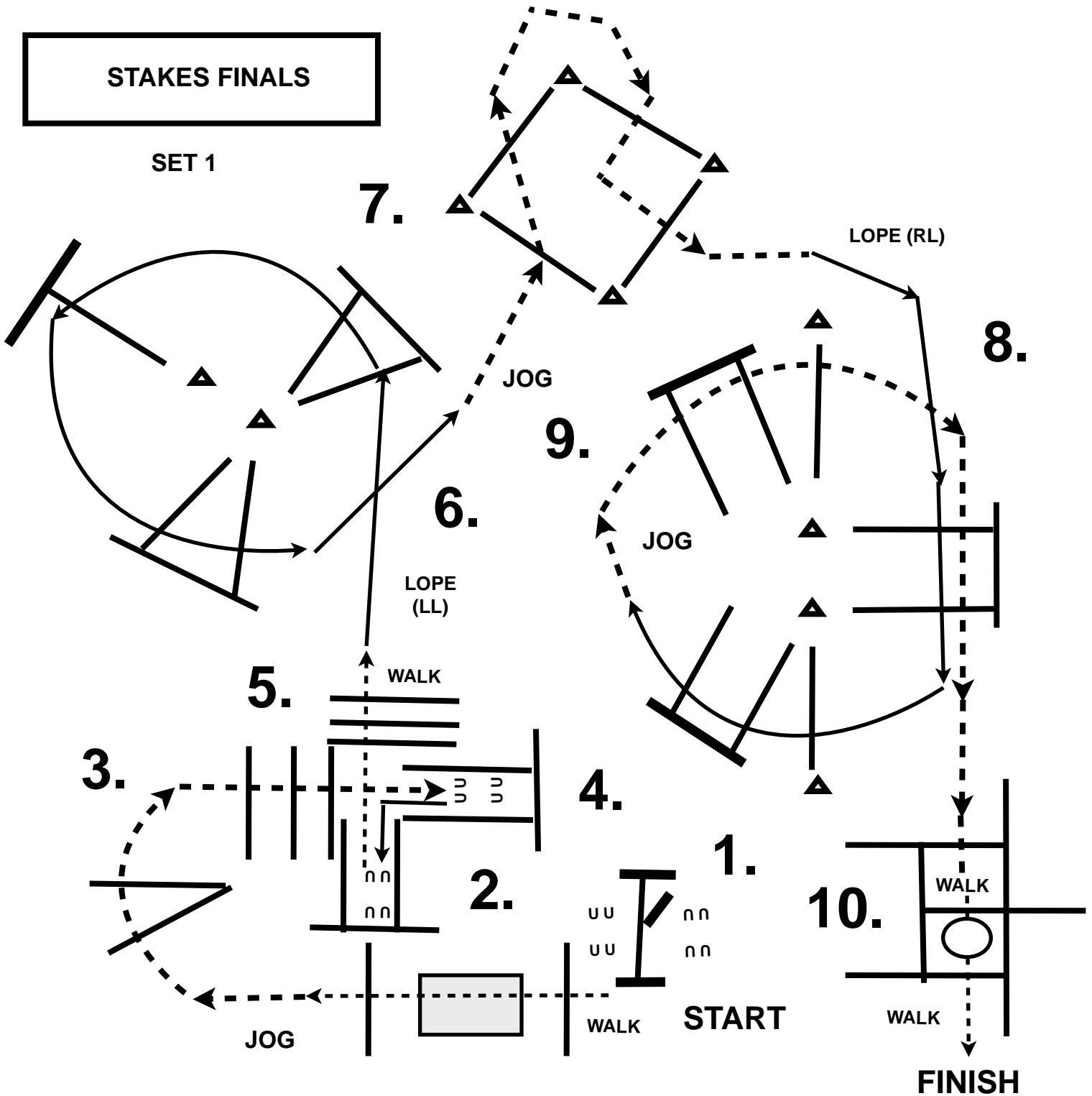
FINISH



1. JOG OVER POLES, JOG AROUND CONE.
2. JOG OVER POLES.
3. LOPE OVER POLES LEFT LEAD.
4. JOG THRU SERPENTINE, JOG OVER POLES.
5. JOG INTO CHUTE, BACK THRU POLES, WALK OUT CHUTE.
6. LOPE OVER POLES RIGHT LEAD.
7. BREAK TO JOG, JOG OVER POLE, JOG UP TO BOX.  
STOP OR BREAK TO WALK, WALK INTO BOX, 360 EITHER WAY.
8. WALK OUT BOX, WALK OVER POLES.
9. JOG OVER POLES, JOG UP TO GATE.
10. GATE RIGHT HAND RIDE THRU CLOSE.

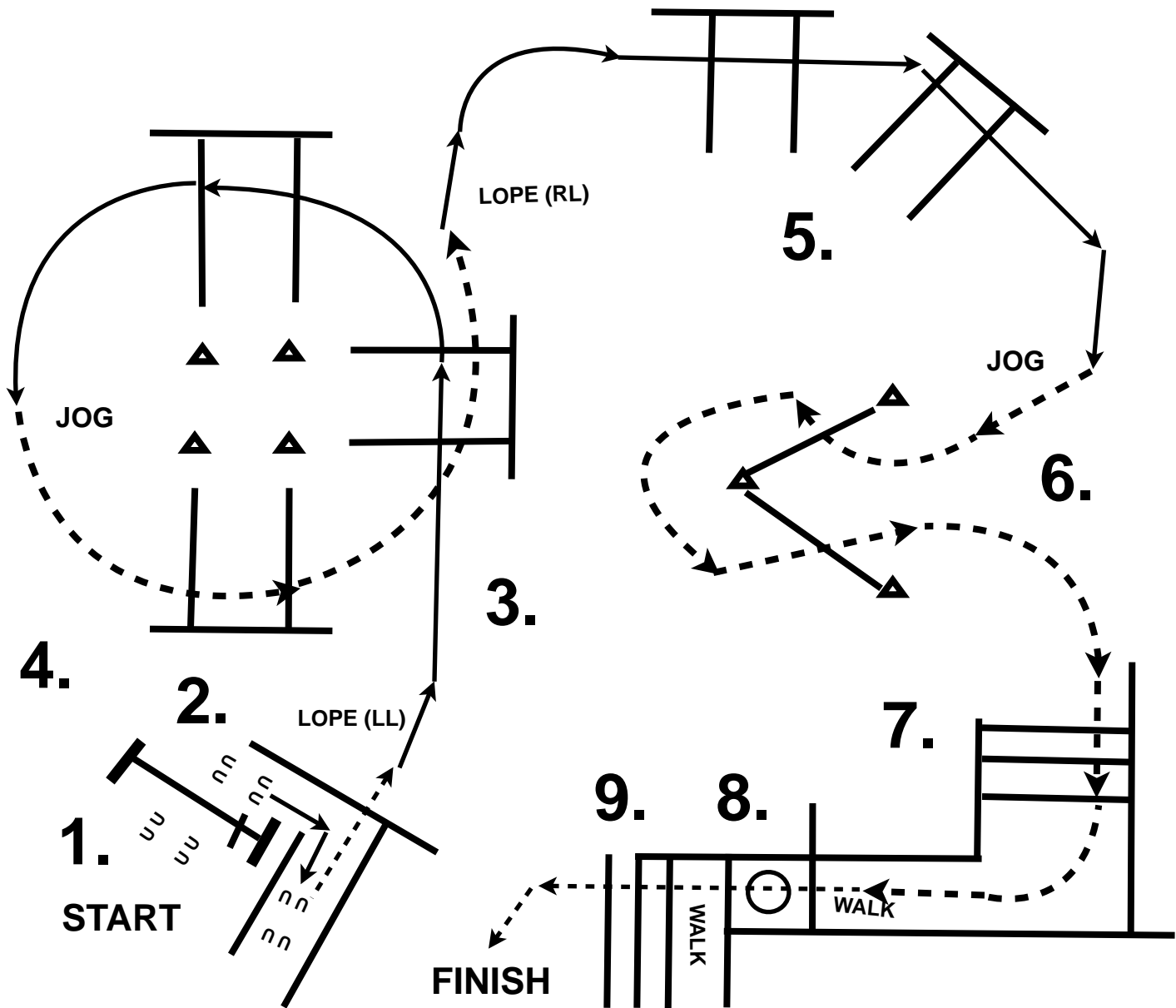
**STAKES FINALS**

SET 1

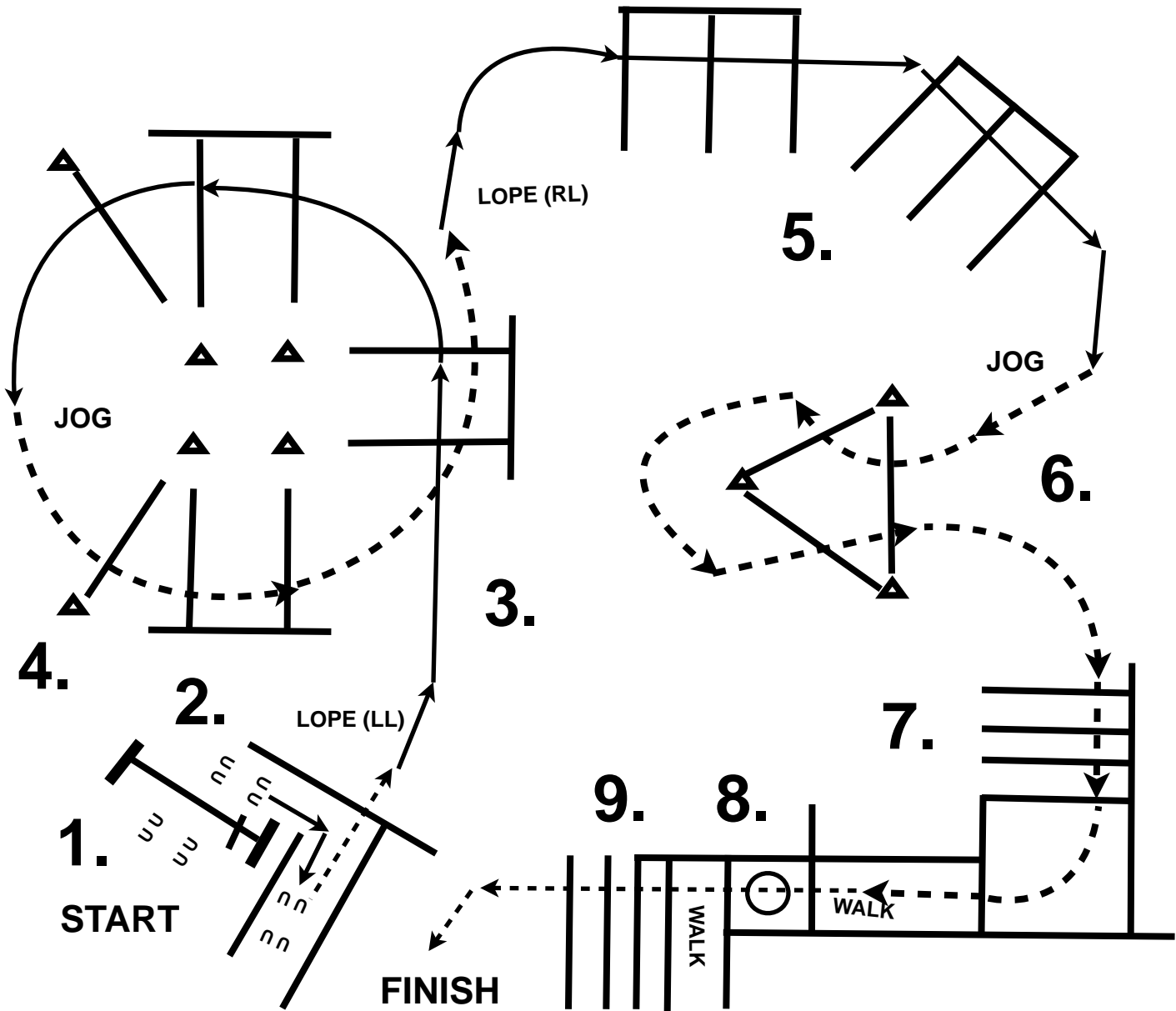


1. GATE LH RIDE THRU CLOSE
2. WALK OVER POLES AND BRIDGE.
3. JOG OVER POLES, JOG INTO CHUTE.
4. BACK THRU POLES
5. WALK OUT CHUTE, WALK OVER POLES.
6. LOPE OVER POLES (LL).

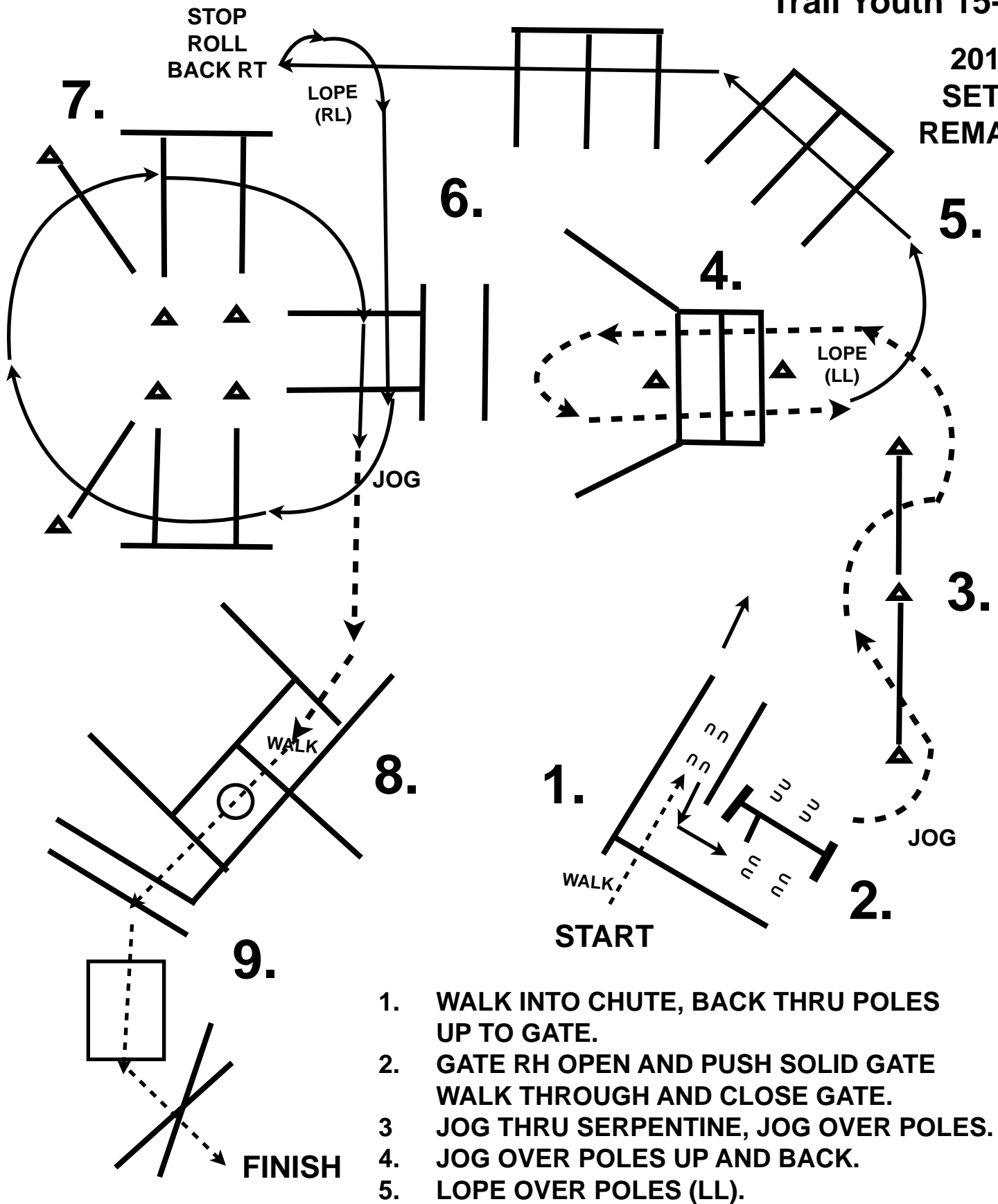
7. BREAK TO JOG, JOG OVER POLES  
JOG AROUND CONES.
8. LOPE OVER POLES (RL).
9. BREAK TO JOG, JOG OVER POLES
10. JOG INTO FIRST BOX, STOP  
WALK INTO SECOND BOX  
360 TURN EITHER WAY,  
WALK OUT BOX.



1. GATE LH RIDE THRU CLOSE.
2. BACK THRU POLES, WALK OUT OVER POLE.
3. LOPE OVER POLES (LL).
4. BREAK TO A JOG, JOG OVER POLES.
5. LOPE OVER POLES (RL).
6. BREAK TO A JOG, JOG OVER POLES, JOG AROUND CONES.
7. JOG OVER POLES, JOG AROUND CORNER, JOG UP TO BOX.
8. STOP OR BREAK TO WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
9. WALK OVER POLES.



1. GATE LH RIDE THRU CLOSE.
2. BACK THRU POLES, WALK OUT OVER POLE.
3. LOPE OVER POLES (LL).
4. BREAK TO A JOG, JOG OVER POLES.
5. LOPE OVER POLES (RL).
6. BREAK TO A JOG, JOG OVER POLES, JOG AROUND CONES.
7. JOG OVER POLES, JOG AROUND CORNER, JOG UP TO BOX.
8. STOP OR BREAK TO WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
9. WALK OVER POLES.



1. WALK INTO CHUTE, BACK THRU POLES UP TO GATE.
2. GATE RH OPEN AND PUSH SOLID GATE WALK THROUGH AND CLOSE GATE.
3. JOG THRU SERPENTINE, JOG OVER POLES.
4. JOG OVER POLES UP AND BACK.
5. LOPE OVER POLES (LL).
6. STOP ROLL BACK RIGHT, LOPE OVER 5 POLES, (RL).
7. LOPE OVER 5 MORE POLES (RL).
8. BREAK TO JOG, JOG INTO 1ST BOX STOP, WALK INTO 2ND BOX, 360 EITHER WAY WALK OUT BOX.
9. WALK OVER POLES AND OVER BRIDGE AND OVER POLES.